# Part A Graph Theory

Marc Lackenby

Trinity Term 2022

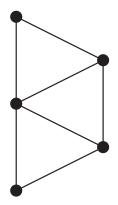
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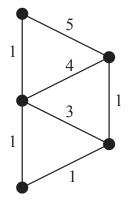
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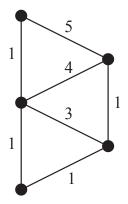
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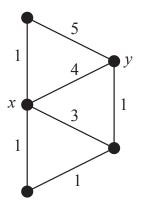
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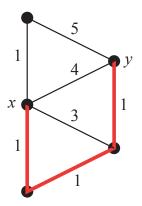
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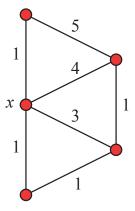
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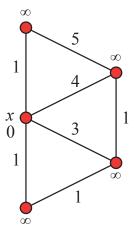
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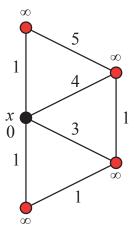
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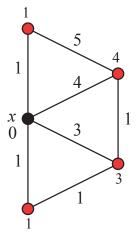
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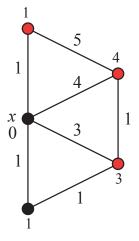
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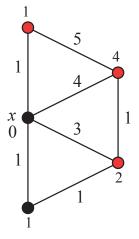
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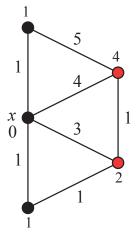
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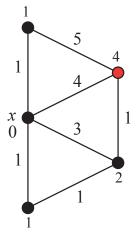
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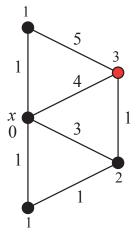
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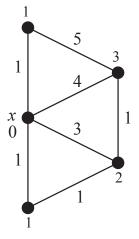
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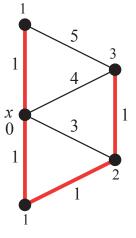
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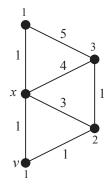
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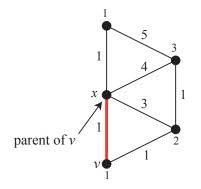
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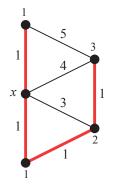


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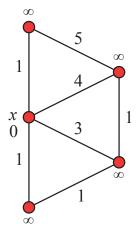
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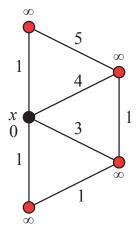
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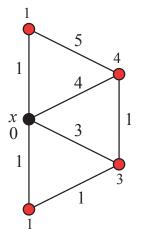
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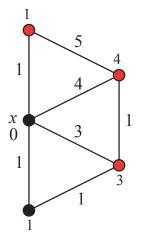
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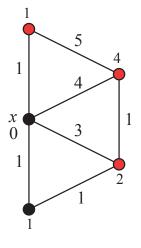
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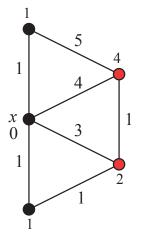
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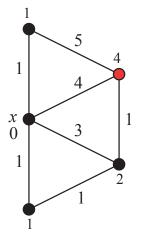
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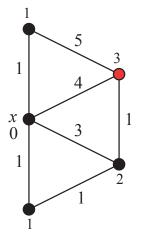
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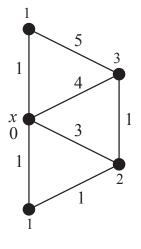
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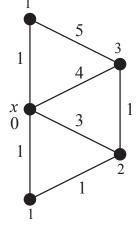
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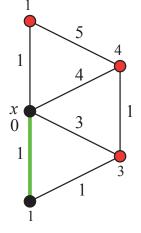
<u>Proof.</u> After any step, we have defined the parents of all vertices in  $C = V(G) \setminus U$ . Let  $T_C$  be obtained by drawing an edge from each  $v \in C \setminus \{x\}$  to its parent. So  $V(T_C) = C$ .



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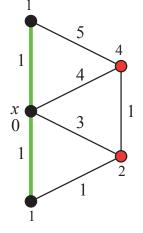
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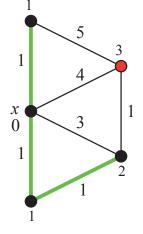
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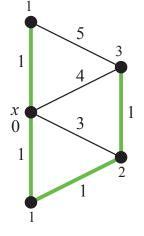
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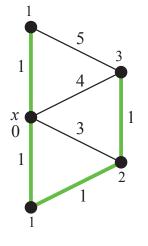


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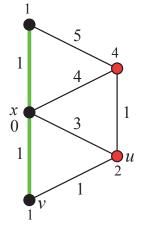
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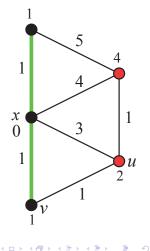
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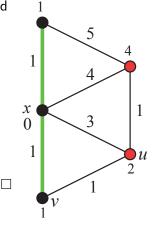


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By definition of parent and induction we have  $D(u) = D(v) + \ell(vu) = \ell(P_v) + \ell(vu) = \ell(P_u).$ 



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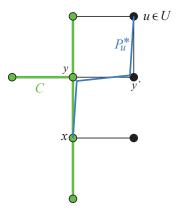
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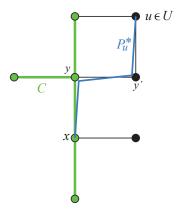


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By induction hypothesis  $D(y) = D^*(y)$ . Now

$$\begin{split} D(y') &\leq D(y) + \ell(yy') \\ &= D^*(y) + \ell(yy') \\ &= \ell(P_y^*) + \ell(yy') \\ &\leq \ell(P_u^*) = D^*(u) < D(u). \end{split}$$



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 $u \in U$ 

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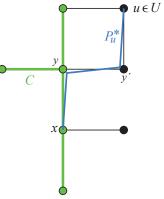
The first inequality uses the update rule for y and y': when y was removed from U, D(y') was replaced by  $D(y) + \ell(yy')$  if that was smaller, and so after this,  $D(y') \le D(y) + \ell(yy')$ .

#### Completion of the proof

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However,  $y' \in U$  with D(y') < D(u) contradicts the choice of u in the algorithm. So  $D(u) = D^*(u)$ .

#### Running time

# The running time of this implementation of Dijkstra's Algorithm is O(|V(G)||E(G)|).

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- A better implementation (which we omit) gives a running time of  $O(|E(G)| + |V(G)| \log |V(G)|)$ .

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# Matchings

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The Marriage Problem:

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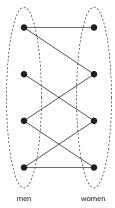
The Marriage Problem:

Given *n* men and *n* women, under what conditions is it possible to pair each man with a woman such that every pair know each other?

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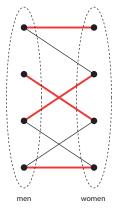
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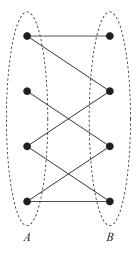
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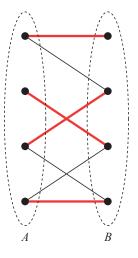
A graph G is *bipartite* if we can partition V(G) into two sets A and B so that every edge of G crosses between A and B.



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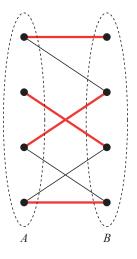
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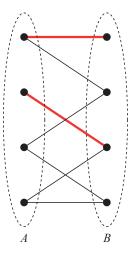


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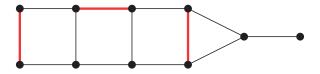
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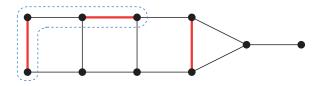
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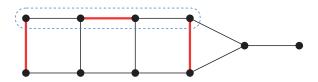
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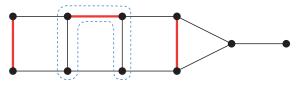


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We say P is *M*-augmenting if P is *M*-alternating and its end vertices are not in any edge of M.



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Lemma 16. Let M be a matching in G. Then M is not of maximum size if and only if there is an M-augmenting path in G.



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Every vertex has degree at most 2 in H, so each component of H is an edge, path or cycle, the edge components consist of  $M \cap M^*$ , and the edges in path and cycle components alternate between M and  $M^*$ .



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<u>Proof.</u> If there is an *M*-augmenting path *P* in *G* then we can find a larger matching by 'flipping' *P*: replace *M* by  $M \setminus (M \cap E(P)) \cup (E(P) \setminus M)$ .

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Every vertex has degree at most 2 in H, so each component of H is an edge, path or cycle, the edge components consist of  $M \cap M^*$ , and the edges in path and cycle components alternate between M and  $M^*$ . As  $|M^*| > |M|$  we can find a path component with more edges of  $M^*$  than M: this is an M-augmenting path in G.



#### Finding a maximal size matching

Lemma 16 reduces the algorithmic question of finding a maximum matching in G to the following: given a matching M in G, find an M-augmenting path or show that there is none.

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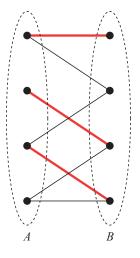
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We'll focus on the case of bipartite graphs.

Now suppose that G is bipartite, with parts A and B.

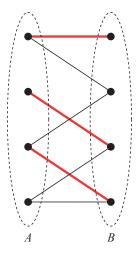


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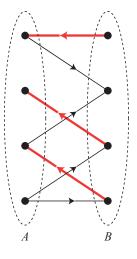
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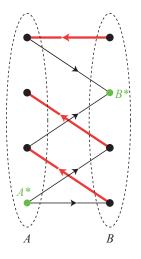
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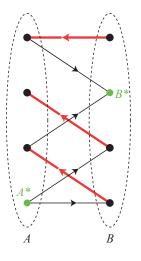
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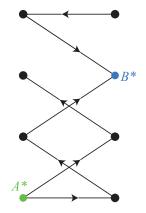
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Then an *M*-augmenting path is equivalent to a directed path from  $A^*$  to  $B^*$ , i.e. a path that respects directions of edges.



#### Finding a directed path

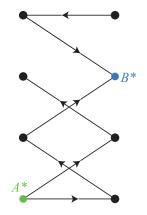
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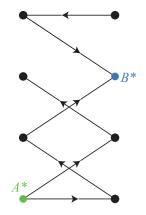


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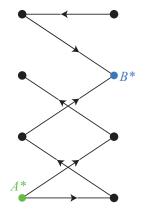
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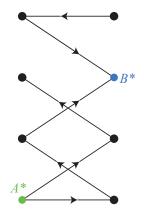
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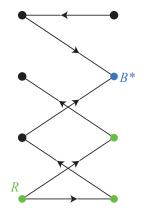
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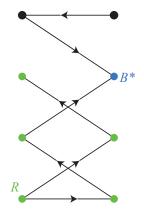
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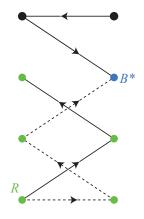
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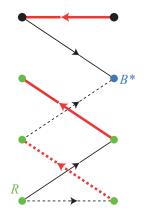


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So the algorithm has running time  $O(|V(G)|^2|E(G)|)$ .

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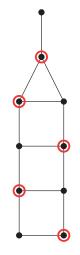
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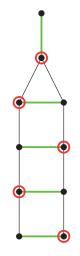
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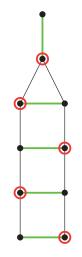


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To see this, define an injective map  $f: M \to C$ , where f(e) is any vertex of  $e \cap C$ .



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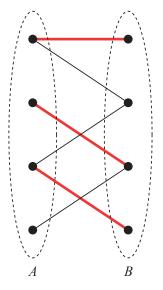
The maximum matching has size 1 but the minimum cover has size 2.

## König's Theorem

König's Theorem. In any bipartite graph, the size of a maximum matching equals the size of a minimum cover.

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Let G be a bipartite graph with parts A and B. Let M be a maximum matching in G.

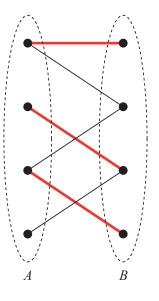


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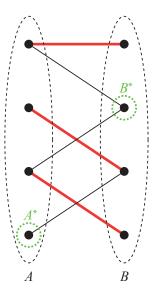
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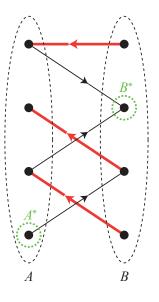
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Consider the search algorithm for an M-augmenting path in G.

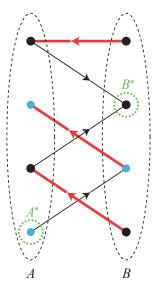


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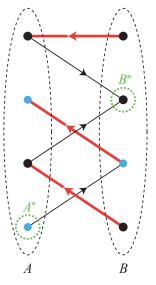
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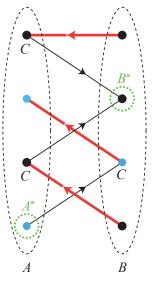
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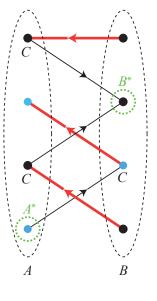
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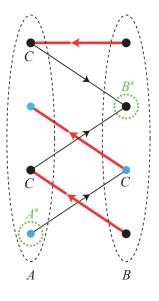
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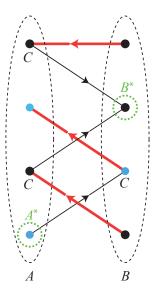
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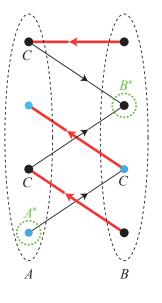
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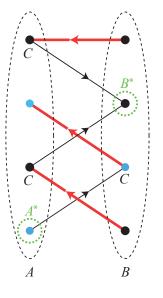
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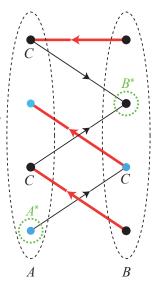
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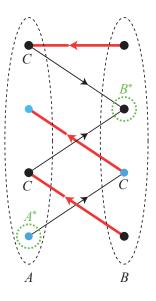
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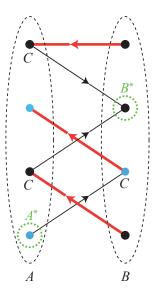
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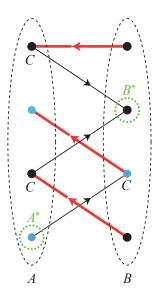


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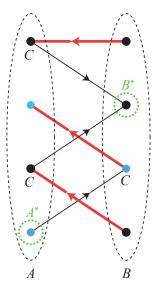


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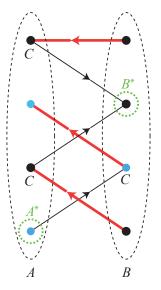
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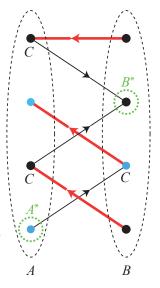
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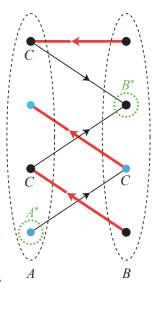
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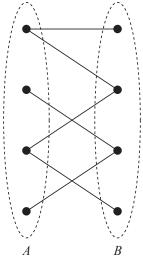
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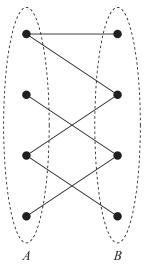


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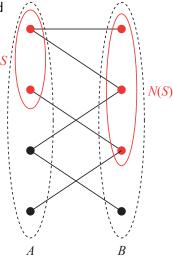
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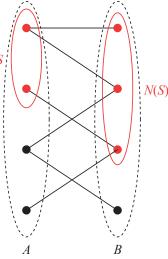
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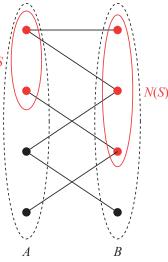
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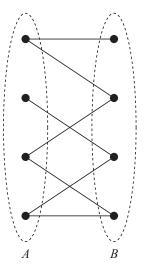
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This gives a necessary condition for G to have a matching; it is also sufficient ...



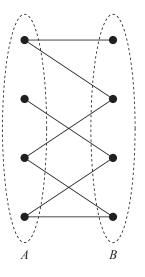
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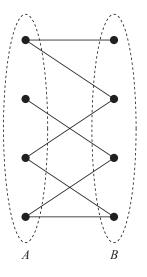
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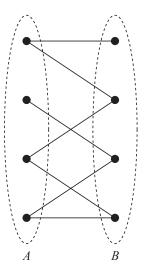


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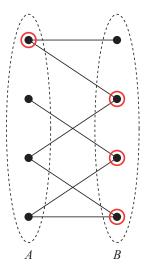
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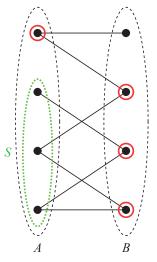
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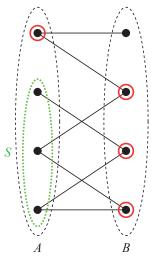
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<u>Hall's Theorem.</u> Let G be a bipartite graph with parts A and B. Then G has a matching covering A if and only if every  $S \subseteq A$  has  $|N(S)| \ge |S|$ .

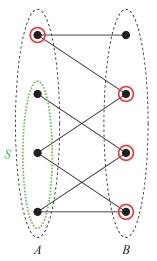
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Then 
$$|C| = |A \cap C| + |B \cap C| \ge |A| - |S| + |N(S)| \ge |A|.$$



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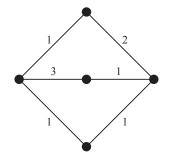
For each  $e \in E(G)$  let c(e) > 0 be the length of e. The length of W is  $c(W) = \sum_{e \in W} c(e)$ .

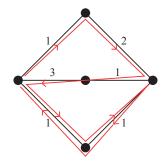
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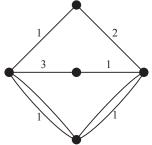
We want to find a shortest postman walk.





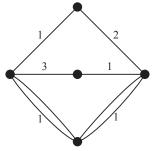
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Thus an equivalent reformulation of the Chinese Postman Problem is to find a *minimum weight Eulerian extension*  $G^*$  of G, i.e.  $G^*$  is obtained from G by copying some edges, so that all degrees in  $G^*$  are even, and  $c(G^*)$  is as small as possible.



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We assume that we have access to an algorithm for finding a minimum weight perfect matching in a weighted graph.

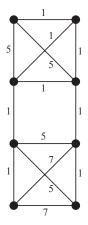
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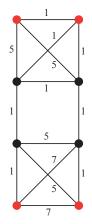
(An algorithm for this problem was also found by Edmonds, but it is beyond the scope of this course).

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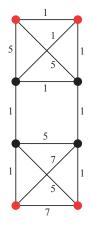
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1. Let X be the set of vertices with odd degree in G.



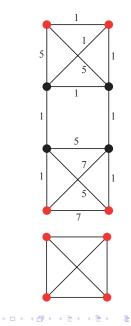
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For each x ∈ X find a c-shortest paths tree T<sub>x</sub> rooted at x.



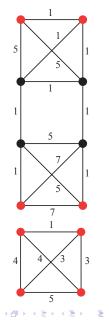
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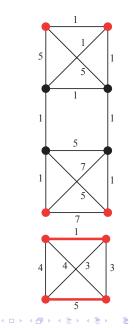
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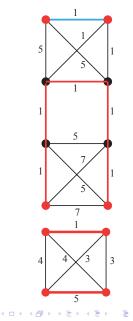
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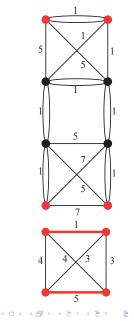


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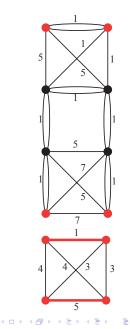
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3. Find an Euler Tour W in  $G^*$ . Interpret W as a postman walk in G.



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Lemma 19. Let H be a graph in which not all degrees are even. Then there is a path in H such that both ends have odd degree.

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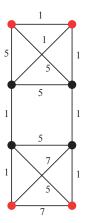
Pick a component of H containing a vertex of odd degree. By Lemma 10, there is another vertex of odd degree in H. Pick a path joining these two vertices.

<u>Theorem 20.</u> Edmonds' Algorithm finds a minimum length postman walk.

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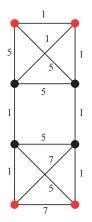


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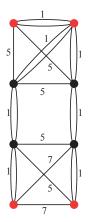
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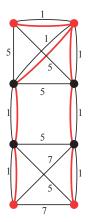
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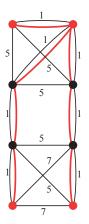


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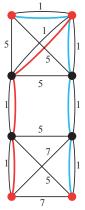


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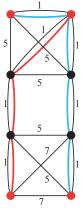
We construct a set of paths in H by repeating the following procedure: if the current graph has any vertices of odd degree, apply Lemma 19 to find a path P such that both ends have odd degree, delete the edges of P and repeat.

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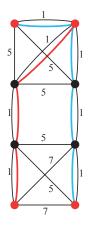
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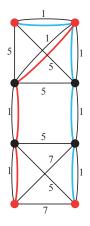
This procedure pairs up the vertices in X so that each pair is connected by a path in H. 

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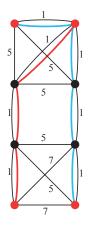


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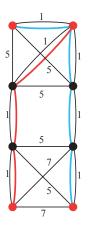


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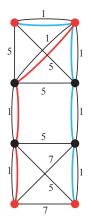
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