# Part A Graph Theory 

Marc Lackenby

Trinity Term 2022

## Shortest paths

## Shortest Paths

Let $G$ be a connected graph.

## Shortest Paths

Let $G$ be a connected graph.


## Shortest Paths

Let $G$ be a connected graph.
Let $\ell(e)>0$ for $e \in E(G)$ be the 'length' of the edge $e$.


## Shortest Paths

Let $G$ be a connected graph.
Let $\ell(e)>0$ for $e \in E(G)$ be the 'length' of the edge $e$.

The $\ell$-length of a path $P$ is $\ell(P)=\sum_{e \in E(P)} \ell(e)$.


## Shortest Paths

Let $G$ be a connected graph.
Let $\ell(e)>0$ for $e \in E(G)$ be the 'length' of the edge $e$.

The $\ell$-length of a path $P$ is $\ell(P)=\sum_{e \in E(P)} \ell(e)$.
Given $x$ and $y$ in $V(G)$, an $\ell$-shortest $x y$-path is an $x y$-path $P$ that minimises $\ell(P)$.


## Shortest Paths

Let $G$ be a connected graph.
Let $\ell(e)>0$ for $e \in E(G)$ be the 'length' of the edge $e$.

The $\ell$-length of a path $P$ is $\ell(P)=\sum_{e \in E(P)} \ell(e)$.
Given $x$ and $y$ in $V(G)$, an $\ell$-shortest $x y$-path is an $x y$-path $P$ that minimises $\ell(P)$.


## Dijkstra's Algorithm

For vertices $x$ and $y$, this finds an $\ell$-shortest $x y$-path.

## Dijkstra's Algorithm

For vertices $x$ and $y$, this finds an $\ell$-shortest $x y$-path.
The idea of the algorithm is to maintain a 'tentative distance from $x^{\prime}$ called $D(v)$ for each $v \in V(G)$.

## Dijkstra's Algorithm

For vertices $x$ and $y$, this finds an $\ell$-shortest $x y$-path.
The idea of the algorithm is to maintain a 'tentative distance from $x^{\prime}$ called $D(v)$ for each $v \in V(G)$.

At each step of the algorithm we finalise $D(u)$ for some vertex $u$.

## Dijkstra's Algorithm

For vertices $x$ and $y$, this finds an $\ell$-shortest $x y$-path.
The idea of the algorithm is to maintain a 'tentative distance from $x^{\prime}$ called $D(v)$ for each $v \in V(G)$.

At each step of the algorithm we finalise $D(u)$ for some vertex $u$. At the end of the algorithm all $D(u)$ will be equal to the correct value,

## Dijkstra's Algorithm

For vertices $x$ and $y$, this finds an $\ell$-shortest $x y$-path.
The idea of the algorithm is to maintain a 'tentative distance from $x^{\prime}$ called $D(v)$ for each $v \in V(G)$.

At each step of the algorithm we finalise $D(u)$ for some vertex $u$.
At the end of the algorithm all $D(u)$ will be equal to the correct value, i.e. $D(u)=\ell\left(P_{u}^{*}\right)$ for some $\ell$-shortest $x u$-path $P_{u}^{*}$.

## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]

## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0$,

## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.

## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:

## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$,

## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has
not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any
$v \in U$ with $v$ adjacent to $u$ and satisfying
$D(v)>D(u)+\ell(u v)$ replace $D(v)$ by
$D(u)+\ell(u v)$.

## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has
not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any
$v \in U$ with $v$ adjacent to $u$ and satisfying
$D(v)>D(u)+\ell(u v)$ replace $D(v)$ by
$D(u)+\ell(u v)$.

## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with $D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Dijkstra's Algorithm

Start by letting $U=V(G)$,
[ $U$ is the set of vertices $v$ for which $D(v)$ has not yet been finalised]
$D(x)=0, \quad D(v)=\infty$ for all $v \neq x$.
Repeat the following step:
If $U=\emptyset$ stop. Otherwise pick $u \in U$ with
$D(u)$ minimal, delete $u$ from $U$, and for any $v \in U$ with $v$ adjacent to $u$ and satisfying $D(v)>D(u)+\ell(u v)$ replace $D(v)$ by $D(u)+\ell(u v)$.


## Shortest paths rooted trees

Dijkstra's Algorithm can be used to do more:

## Shortest paths rooted trees

Dijkstra's Algorithm can be used to do more:

For any $x \in V(G)$ we can construct a spanning tree $T$ such that for any $y \in V(G)$, the unique $x y$-path in $T$ is an $\ell$-shortest $x y$-path.

## Shortest paths rooted trees

Dijkstra's Algorithm can be used to do more:

For any $x \in V(G)$ we can construct a spanning tree $T$ such that for any $y \in V(G)$, the unique $x y$-path in $T$ is an $\ell$-shortest $x y$-path.

We call $T$ an $\ell$-shortest paths tree rooted at $x$.

## Shortest paths rooted trees

Dijkstra's Algorithm can be used to do more:

For any $x \in V(G)$ we can construct a spanning tree $T$ such that for any $y \in V(G)$, the unique $x y$-path in $T$ is an $\ell$-shortest $x y$-path.

We call $T$ an $\ell$-shortest paths tree rooted at $x$.


## Shortest paths rooted trees

We now describe how to obtain
$T$.

## Shortest paths rooted trees

We now describe how to obtain $T$.

For any vertex $v \neq x$, the parent of $v$ is the last vertex $u$ such that we replaced $D(v)$ by $D(u)+\ell(u v)$ during the algorithm.


## Shortest paths rooted trees

We now describe how to obtain $T$.

For any vertex $v \neq x$, the parent of $v$ is the last vertex $u$ such that we replaced $D(v)$ by $D(u)+\ell(u v)$ during the algorithm.

We obtain $T$ by drawing an edge from each vertex $v \neq x$ to
 the parent of $v$.

## Shortest paths rooted trees

We now describe how to obtain $T$.

For any vertex $v \neq x$, the parent of $v$ is the last vertex $u$ such that we replaced $D(v)$ by $D(u)+\ell(u v)$ during the algorithm.

We obtain $T$ by drawing an edge from each vertex $v \neq x$ to
 the parent of $v$.

## Start of the proof

Lemma 14. $T$ is a tree,

## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof.

## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.

## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$. Let $T_{C}$ be obtained by drawing an edge from each $v \in C \backslash\{x\}$ to its parent. So $V\left(T_{C}\right)=C$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$. Let $T_{C}$ be obtained by drawing an edge from each $v \in C \backslash\{x\}$ to its parent. So $V\left(T_{C}\right)=C$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$. Let $T_{C}$ be obtained by drawing an edge from each $v \in C \backslash\{x\}$ to its parent. So $V\left(T_{C}\right)=C$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$. Let $T_{C}$ be obtained by drawing an edge from each $v \in C \backslash\{x\}$ to its parent. So $V\left(T_{C}\right)=C$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$. Let $T_{C}$ be obtained by drawing an edge from each $v \in C \backslash\{x\}$ to its parent. So $V\left(T_{C}\right)=C$.


## Start of the proof

Lemma 14. $T$ is a tree, and for each $u \in V(G)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T$.

Proof. After any step, we have defined the parents of all vertices in $C=V(G) \backslash U$. Let $T_{C}$ be obtained by drawing an edge from each $v \in C \backslash\{x\}$ to its parent. So $V\left(T_{C}\right)=C$.

We show by induction on $|C|$ that $T_{C}$ is a tree and for each $u \in V\left(T_{C}\right)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T_{C}$.


## Proof

We show by induction on $|C|$ that $T_{C}$ is a tree and for each $u \in V\left(T_{C}\right)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T_{C}$.

## Proof

We show by induction on $|C|$ that $T_{C}$ is a tree and for each $u \in V\left(T_{C}\right)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T_{C}$.

Base case:

## Proof

We show by induction on $|C|$ that $T_{C}$ is a tree and for each $u \in V\left(T_{C}\right)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T_{C}$.

Base case: we start with $V\left(T_{C}\right)=\{x\}$ and no edges, which is a tree, with
$D(x)=0=\ell\left(P_{x}\right)$.

## Proof

We show by induction on $|C|$ that $T_{C}$ is a tree and for each $u \in V\left(T_{C}\right)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T_{C}$.

Base case: we start with $V\left(T_{C}\right)=\{x\}$ and no edges, which is a tree, with $D(x)=0=\ell\left(P_{x}\right)$.
Induction step:


## Proof

We show by induction on $|C|$ that $T_{C}$ is a tree and for each $u \in V\left(T_{C}\right)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T_{C}$.

Base case: we start with $V\left(T_{C}\right)=\{x\}$ and no edges, which is a tree, with $D(x)=0=\ell\left(P_{x}\right)$.
Induction step: When we delete $u$ from $U$, we add $u$ to $C$, and add an edge from $u$ to the parent $v$ of $u$, i.e. we add a leaf to $T_{C}$, and so obtain another tree.


## Proof

We show by induction on $|C|$ that $T_{C}$ is a tree and for each $u \in V\left(T_{C}\right)$ we have $D(u)=\ell\left(P_{u}\right)$ where $P_{u}$ is the unique $x u$-path in $T_{C}$.

Base case: we start with $V\left(T_{C}\right)=\{x\}$ and no edges, which is a tree, with $D(x)=0=\ell\left(P_{x}\right)$.
Induction step: When we delete $u$ from $U$, we add $u$ to $C$, and add an edge from $u$ to the parent $v$ of $u$, i.e. we add a leaf to $T_{C}$, and so obtain another tree.

By definition of parent and induction we have $D(u)=D(v)+\ell(v u)=$ $\ell\left(P_{v}\right)+\ell(v u)=\ell\left(P_{u}\right)$.


## Completion of the proof

Theorem 15. $T$ is an $\ell$-shortest paths tree rooted at $x$.

## Completion of the proof

Theorem 15. $T$ is an $\ell$-shortest paths tree rooted at $x$.
Proof. For each $u \in V(G)$ let $D^{*}(u)=\ell\left(P_{u}^{*}\right)$ for some $\ell$-shortest $x u$-path $P_{u}^{*}$.

## Completion of the proof

Theorem 15. $T$ is an $\ell$-shortest paths tree rooted at $x$.
Proof. For each $u \in V(G)$ let $D^{*}(u)=\ell\left(P_{u}^{*}\right)$ for some $\ell$-shortest $x u$-path $P_{u}^{*}$.

We show by induction that in each step of the algorithm, when $u$ is deleted we have $D(u)=D^{*}(u)$.

## Completion of the proof

Theorem 15. $T$ is an $\ell$-shortest paths tree rooted at $x$.
Proof. For each $u \in V(G)$ let $D^{*}(u)=\ell\left(P_{u}^{*}\right)$ for some $\ell$-shortest $x u$-path $P_{u}^{*}$.

We show by induction that in each step of the algorithm, when $u$ is deleted we have $D(u)=D^{*}(u)$.

Base case.

## Completion of the proof

Theorem 15. $T$ is an $\ell$-shortest paths tree rooted at $x$.
Proof. For each $u \in V(G)$ let $D^{*}(u)=\ell\left(P_{u}^{*}\right)$ for some $\ell$-shortest $x u$-path $P_{u}^{*}$.

We show by induction that in each step of the algorithm, when $u$ is deleted we have $D(u)=D^{*}(u)$.

Base case. We have $u=x$ and $D(u)=D^{*}(u)=0$.

## Completion of the proof

Theorem 15. $T$ is an $\ell$-shortest paths tree rooted at $x$.
Proof. For each $u \in V(G)$ let $D^{*}(u)=\ell\left(P_{u}^{*}\right)$ for some $\ell$-shortest $x u$-path $P_{u}^{*}$.
We show by induction that in each step of the algorithm, when $u$ is deleted we have $D(u)=D^{*}(u)$.
Base case. We have $u=x$ and $D(u)=D^{*}(u)=0$.
Induction step. Consider the step where we delete some $u$ from $U$, and suppose for contradiction that $D(u)>D^{*}(u)$.

## Completion of the proof

Theorem 15. $T$ is an $\ell$-shortest paths tree rooted at $x$.
Proof. For each $u \in V(G)$ let $D^{*}(u)=\ell\left(P_{u}^{*}\right)$ for some $\ell$-shortest $x u$-path $P_{u}^{*}$.
We show by induction that in each step of the algorithm, when $u$ is deleted we have $D(u)=D^{*}(u)$.
Base case. We have $u=x$ and $D(u)=D^{*}(u)=0$.
Induction step. Consider the step where we delete some $u$ from $U$, and suppose for contradiction that $D(u)>D^{*}(u)$.
Let $C=V(G) \backslash U$. By induction, for every vertex $v$ in $T_{C}$, $D^{*}(v)=D(v)$.

## Completion of the proof

Let $y y^{\prime}$ be the first edge of $P_{u}^{*}$ with $y \notin U$ and $y^{\prime} \in U$.


## Completion of the proof

Let $y y^{\prime}$ be the first edge of $P_{u}^{*}$ with $y \notin U$ and $y^{\prime} \in U$.

By induction hypothesis
$D(y)=D^{*}(y)$. Now

$$
\begin{aligned}
D\left(y^{\prime}\right) & \leq D(y)+\ell\left(y y^{\prime}\right) \\
& =D^{*}(y)+\ell\left(y y^{\prime}\right) \\
& =\ell\left(P_{y}^{*}\right)+\ell\left(y y^{\prime}\right) \\
& \leq \ell\left(P_{u}^{*}\right)=D^{*}(u)<D(u) .
\end{aligned}
$$



## Completion of the proof

Let $y y^{\prime}$ be the first edge of $P_{u}^{*}$ with $y \notin U$ and $y^{\prime} \in U$.

By induction hypothesis
$D(y)=D^{*}(y)$. Now

$$
\begin{aligned}
D\left(y^{\prime}\right) & \leq D(y)+\ell\left(y y^{\prime}\right) \\
& =D^{*}(y)+\ell\left(y y^{\prime}\right) \\
& =\ell\left(P_{y}^{*}\right)+\ell\left(y y^{\prime}\right) \\
& \leq \ell\left(P_{u}^{*}\right)=D^{*}(u)<D(u) .
\end{aligned}
$$



The first inequality uses the update rule for $y$ and $y^{\prime}$ : when $y$ was removed from $U, D\left(y^{\prime}\right)$ was replaced by $D(y)+\ell\left(y y^{\prime}\right)$ if that was smaller, and so after this, $D\left(y^{\prime}\right) \leq D(y)+\ell\left(y y^{\prime}\right)$.

## Completion of the proof

Let $y y^{\prime}$ be the first edge of $P_{u}^{*}$ with $y \notin U$ and $y^{\prime} \in U$.

By induction hypothesis
$D(y)=D^{*}(y)$. Now

$$
\begin{aligned}
D\left(y^{\prime}\right) & \leq D(y)+\ell\left(y y^{\prime}\right) \\
& =D^{*}(y)+\ell\left(y y^{\prime}\right) \\
& =\ell\left(P_{y}^{*}\right)+\ell\left(y y^{\prime}\right) \\
& \leq \ell\left(P_{u}^{*}\right)=D^{*}(u)<D(u) .
\end{aligned}
$$



The first inequality uses the update rule for $y$ and $y^{\prime}$ : when $y$ was removed from $U, D\left(y^{\prime}\right)$ was replaced by $D(y)+\ell\left(y y^{\prime}\right)$ if that was smaller, and so after this, $D\left(y^{\prime}\right) \leq D(y)+\ell\left(y y^{\prime}\right)$.

However, $y^{\prime} \in U$ with $D\left(y^{\prime}\right)<D(u)$ contradicts the choice of $u$ in the algorithm. So $D(u)=D^{*}(u)$.

## Running time

The running time of this implementation of Dijkstra's Algorithm is $O(|V(G)||E(G)|)$.

## Running time

The running time of this implementation of Dijkstra's Algorithm is $O(|V(G)||E(G)|)$.
A better implementation (which we omit) gives a running time of $O(|E(G)|+|V(G)| \log |V(G)|)$.

Matchings

## The marriage problem

The Marriage Problem:

## The marriage problem

The Marriage Problem:
Given $n$ men and $n$ women, under what conditions is it possible to pair each man with a woman such that every pair know each other?

## The marriage problem

The Marriage Problem:
Given $n$ men and $n$ women, under what conditions is it possible to pair each man with a woman such that every pair know each other?


## The marriage problem

The Marriage Problem:
Given $n$ men and $n$ women, under what conditions is it possible to pair each man with a woman such that every pair know each other?


## Definitions

A graph $G$ is bipartite if we can partition $V(G)$ into two sets $A$ and $B$ so that every edge of $G$ crosses between $A$ and $B$.


## Definitions

A graph $G$ is bipartite if we can partition $V(G)$ into two sets $A$ and $B$ so that every edge of $G$ crosses between $A$ and $B$.

We say $M \subseteq E(G)$ is a matching if the edges in $M$ are pairwise disjoint.


## Definitions

A graph $G$ is bipartite if we can partition $V(G)$ into two sets $A$ and $B$ so that every edge of $G$ crosses between $A$ and $B$.

We say $M \subseteq E(G)$ is a matching if the edges in $M$ are pairwise disjoint.

We say $M$ is perfect if every vertex belongs to some edge of $M$.


## Definitions

A graph $G$ is bipartite if we can partition $V(G)$ into two sets $A$ and $B$ so that every edge of $G$ crosses between $A$ and $B$.

We say $M \subseteq E(G)$ is a matching if the edges in $M$ are pairwise disjoint.

We say $M$ is perfect if every vertex belongs to some edge of $M$.


## Maximal size matchings

How can we produce a matching of maximal size?

## Maximal size matchings

How can we produce a matching of maximal size?
The greedy algorithm does not work.

## Maximal size matchings

How can we produce a matching of maximal size?
The greedy algorithm does not work.

## Alternating and augmenting paths

Let $G$ be a graph.
Let $M$ be matching in $G$.
Let $P$ be a path in $G$.

## Alternating and augmenting paths

Let $G$ be a graph.
Let $M$ be matching in $G$.
Let $P$ be a path in $G$.
We say $P$ is $M$-alternating if every other edge of $P$ is in $M$.


## Alternating and augmenting paths

Let $G$ be a graph.
Let $M$ be matching in $G$.
Let $P$ be a path in $G$.
We say $P$ is $M$-alternating if every other edge of $P$ is in $M$.


## Alternating and augmenting paths

Let $G$ be a graph.
Let $M$ be matching in $G$.
Let $P$ be a path in $G$.
We say $P$ is $M$-alternating if every other edge of $P$ is in $M$.


## Alternating and augmenting paths

Let $G$ be a graph.
Let $M$ be matching in $G$.
Let $P$ be a path in $G$.
We say $P$ is $M$-alternating if every other edge of $P$ is in $M$.
We say $P$ is $M$-augmenting if $P$ is $M$-alternating and its end vertices are not in any edge of $M$.


## Maximal size matchings

Lemma 16. Let $M$ be a matching in $G$. Then $M$ is not of maximum size if and only if there is an $M$-augmenting path in $G$.


## Maximal size matchings

Lemma 16. Let $M$ be a matching in $G$. Then $M$ is not of maximum size if and only if there is an $M$-augmenting path in $G$.

Proof. If there is an $M$-augmenting path $P$ in $G$ then we can find a larger matching by 'flipping' $P$ : replace $M$ by $M \backslash(M \cap E(P)) \cup(E(P) \backslash M)$.


## Maximal size matchings

Lemma 16. Let $M$ be a matching in $G$. Then $M$ is not of maximum size if and only if there is an $M$-augmenting path in $G$.

Proof. If there is an $M$-augmenting path $P$ in $G$ then we can find a larger matching by 'flipping' $P$ : replace $M$ by $M \backslash(M \cap E(P)) \cup(E(P) \backslash M)$.
Conversely, suppose that $M^{*}$ is a matching in $G$ with $\left|M^{*}\right|>|M|$.


## Maximal size matchings

Lemma 16. Let $M$ be a matching in $G$. Then $M$ is not of maximum size if and only if there is an $M$-augmenting path in $G$.

Proof. If there is an $M$-augmenting path $P$ in $G$ then we can find a larger matching by 'flipping' $P$ : replace $M$ by $M \backslash(M \cap E(P)) \cup(E(P) \backslash M)$.
Conversely, suppose that $M^{*}$ is a matching in $G$ with $\left|M^{*}\right|>|M|$. Let $H=M \cup M^{*}$.


## Maximal size matchings

Lemma 16. Let $M$ be a matching in $G$. Then $M$ is not of maximum size if and only if there is an $M$-augmenting path in $G$.

Proof. If there is an $M$-augmenting path $P$ in $G$ then we can find a larger matching by 'flipping' $P$ : replace $M$ by $M \backslash(M \cap E(P)) \cup(E(P) \backslash M)$.

Conversely, suppose that $M^{*}$ is a matching in $G$ with $\left|M^{*}\right|>|M|$.
Let $H=M \cup M^{*}$.
Every vertex has degree at most 2 in $H$, so each component of $H$ is an edge, path or cycle, the edge components consist of $M \cap M^{*}$, and the edges in path and cycle components alternate between $M$ and $M^{*}$.


## Maximal size matchings

Lemma 16. Let $M$ be a matching in $G$. Then $M$ is not of maximum size if and only if there is an $M$-augmenting path in $G$.

Proof. If there is an $M$-augmenting path $P$ in $G$ then we can find a larger matching by 'flipping' $P$ : replace $M$ by

$$
M \backslash(M \cap E(P)) \cup(E(P) \backslash M)
$$

Conversely, suppose that $M^{*}$ is a matching in $G$ with $\left|M^{*}\right|>|M|$.
Let $H=M \cup M^{*}$.
Every vertex has degree at most 2 in $H$, so each component of $H$ is an edge, path or cycle, the edge components consist of $M \cap M^{*}$, and the edges in path and cycle components alternate between $M$ and $M^{*}$.


As $\left|M^{*}\right|>|M|$ we can find a path component with more edges of $M^{*}$ than $M$ : this is an $M$-augmenting path in $G$.

## Finding a maximal size matching

Lemma 16 reduces the algorithmic question of finding a maximum matching in $G$ to the following: given a matching $M$ in $G$, find an $M$-augmenting path or show that there is none.

## Finding a maximal size matching

Lemma 16 reduces the algorithmic question of finding a maximum matching in $G$ to the following: given a matching $M$ in $G$, find an $M$-augmenting path or show that there is none.

We'll focus on the case of bipartite graphs.

## Finding augmenting paths in bipartite graphs

Now suppose that $G$ is bipartite, with parts $A$ and $B$.


## Finding augmenting paths in bipartite graphs

Now suppose that $G$ is bipartite, with parts $A$ and $B$.
Let $M$ be a matching.


## Finding augmenting paths in bipartite graphs

Now suppose that $G$ is bipartite, with parts $A$ and $B$.
Let $M$ be a matching.
We put directions on $E(G)$, so that all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.


## Finding augmenting paths in bipartite graphs

Now suppose that $G$ is bipartite, with parts $A$ and $B$.
Let $M$ be a matching.
We put directions on $E(G)$, so that all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

Let $A^{*}$ and $B^{*}$ be the vertices in $A$ and $B$ that are 'uncovered', i.e. not in any edge of M.


## Finding augmenting paths in bipartite graphs

Now suppose that $G$ is bipartite, with parts $A$ and $B$.
Let $M$ be a matching.
We put directions on $E(G)$, so that all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

Let $A^{*}$ and $B^{*}$ be the vertices in $A$ and $B$ that are 'uncovered', i.e. not in any edge of $M$.

Then an $M$-augmenting path is equivalent to a directed path from $A^{*}$ to $B^{*}$, i.e. a path that respects directions of edges.


Finding a directed path

Is there a directed path from $A^{*}$ to $B^{*}$ ?


## Finding a directed path

Is there a directed path from $A^{*}$ to $B^{*}$ ?
More generally, suppose that we have a directed graph with subsets $A^{*}$ and $B^{*}$ of $V(G)$. Is there a directed path from $A^{*}$ to $B^{*}$ ?


## Finding a directed path

Is there a directed path from $A^{*}$ to $B^{*}$ ?
More generally, suppose that we have a directed graph with subsets $A^{*}$ and $B^{*}$ of $V(G)$. Is there a directed path from $A^{*}$ to $B^{*}$ ?

Start with $R=A^{*}$.


## Finding a directed path

Is there a directed path from $A^{*}$ to $B^{*}$ ?
More generally, suppose that we have a directed graph with subsets $A^{*}$ and $B^{*}$ of $V(G)$. Is there a directed path from $A^{*}$ to $B^{*}$ ?

Start with $R=A^{*}$.
Search Algorithm. Repeat the following step: if there is any edge directed from some $x \in R$ to some $y \notin R$ then add $y$ to $R$, otherwise stop.


## Finding a directed path

Is there a directed path from $A^{*}$ to $B^{*}$ ?
More generally, suppose that we have a directed graph with subsets $A^{*}$ and $B^{*}$ of $V(G)$. Is there a directed path from $A^{*}$ to $B^{*}$ ?

Start with $R=A^{*}$.
Search Algorithm. Repeat the following step: if there is any edge directed from some $x \in R$ to some $y \notin R$ then add $y$ to $R$, otherwise stop.


There is a directed path from $A^{*}$ to $B^{*}$ if and only if the final $R$ intersects $B^{*}$.

## Finding a directed path

Is there a directed path from $A^{*}$ to $B^{*}$ ?
More generally, suppose that we have a directed graph with subsets $A^{*}$ and $B^{*}$ of $V(G)$. Is there a directed path from $A^{*}$ to $B^{*}$ ?

Start with $R=A^{*}$.
Search Algorithm. Repeat the following step: if there is any edge directed from some $x \in R$ to some $y \notin R$ then add $y$ to $R$, otherwise stop.


There is a directed path from $A^{*}$ to $B^{*}$ if and only if the final $R$ intersects $B^{*}$.

## Finding a directed path

Is there a directed path from $A^{*}$ to $B^{*}$ ?
More generally, suppose that we have a directed graph with subsets $A^{*}$ and $B^{*}$ of $V(G)$. Is there a directed path from $A^{*}$ to $B^{*}$ ?

Start with $R=A^{*}$.
Search Algorithm. Repeat the following step: if there is any edge directed from some $x \in R$ to some $y \notin R$ then add $y$ to $R$, otherwise stop.


There is a directed path from $A^{*}$ to $B^{*}$ if and only if the final $R$ intersects $B^{*}$.

## Finding a directed path

Is there a directed path from $A^{*}$ to $B^{*}$ ?
More generally, suppose that we have a directed graph with subsets $A^{*}$ and $B^{*}$ of $V(G)$. Is there a directed path from $A^{*}$ to $B^{*}$ ?

Start with $R=A^{*}$.
Search Algorithm. Repeat the following step: if there is any edge directed from some $x \in R$ to some $y \notin R$ then add $y$ to $R$, otherwise stop.


There is a directed path from $A^{*}$ to $B^{*}$ if and only if the final $R$ intersects $B^{*}$.

## Finding a directed path

Is there a directed path from $A^{*}$ to $B^{*}$ ?
More generally, suppose that we have a directed graph with subsets $A^{*}$ and $B^{*}$ of $V(G)$. Is there a directed path from $A^{*}$ to $B^{*}$ ?

Start with $R=A^{*}$.
Search Algorithm. Repeat the following step: if there is any edge directed from some $x \in R$ to some $y \notin R$ then add $y$ to $R$, otherwise stop.


There is a directed path from $A^{*}$ to $B^{*}$ if and only if the final $R$ intersects $B^{*}$.

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.
Start with $M=\emptyset$.

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.
Start with $M=\emptyset$.
Orient the edges of $G$ : all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.
Start with $M=\emptyset$.
Orient the edges of $G$ : all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

Let $A^{*}$ and $B^{*}$ be the vertices in $A$ and $B$ that are 'uncovered', i.e. not in any edge of $M$.

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.
Start with $M=\emptyset$.
Orient the edges of $G$ : all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

Let $A^{*}$ and $B^{*}$ be the vertices in $A$ and $B$ that are 'uncovered', i.e. not in any edge of $M$.

Use the search algorithm to find a directed path from $A^{*}$ to $B^{*}$.

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.
Start with $M=\emptyset$.
Orient the edges of $G$ : all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

Let $A^{*}$ and $B^{*}$ be the vertices in $A$ and $B$ that are 'uncovered', i.e. not in any edge of $M$.
Use the search algorithm to find a directed path from $A^{*}$ to $B^{*}$.
If there is no such path, stop. If there is, then it is $M$-augmenting and so we flip the path to increase the size of $M$.

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.
Start with $M=\emptyset$.
Orient the edges of $G$ : all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

Let $A^{*}$ and $B^{*}$ be the vertices in $A$ and $B$ that are 'uncovered', i.e. not in any edge of $M$.
Use the search algorithm to find a directed path from $A^{*}$ to $B^{*}$.
If there is no such path, stop. If there is, then it is $M$-augmenting and so we flip the path to increase the size of $M$.

Repeat.

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.
Start with $M=\emptyset$.
Orient the edges of $G$ : all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

Let $A^{*}$ and $B^{*}$ be the vertices in $A$ and $B$ that are 'uncovered', i.e. not in any edge of $M$.
Use the search algorithm to find a directed path from $A^{*}$ to $B^{*}$.
If there is no such path, stop. If there is, then it is $M$-augmenting and so we flip the path to increase the size of $M$.

Repeat.
The running time of the search algorithm is $O(|V(G)||E(G)|)$,

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.
Start with $M=\emptyset$.
Orient the edges of $G$ : all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

Let $A^{*}$ and $B^{*}$ be the vertices in $A$ and $B$ that are 'uncovered', i.e. not in any edge of $M$.
Use the search algorithm to find a directed path from $A^{*}$ to $B^{*}$.
If there is no such path, stop. If there is, then it is $M$-augmenting and so we flip the path to increase the size of $M$.

Repeat.
The running time of the search algorithm is $O(|V(G)||E(G)|)$, and there are at most $|V(G)| / 2$ iterations of increasing the matching.

## The Hungarian algorithm

This finds a matching of maximum size in a bipartite graph $G$.
Start with $M=\emptyset$.
Orient the edges of $G$ : all edges in $M$ are one-way from $B$ to $A$, and all edges not in $M$ are one-way from $A$ to $B$.

Let $A^{*}$ and $B^{*}$ be the vertices in $A$ and $B$ that are 'uncovered', i.e. not in any edge of $M$.
Use the search algorithm to find a directed path from $A^{*}$ to $B^{*}$.
If there is no such path, stop. If there is, then it is $M$-augmenting and so we flip the path to increase the size of $M$.

Repeat.
The running time of the search algorithm is $O(|V(G)||E(G)|)$, and there are at most $|V(G)| / 2$ iterations of increasing the matching.
So the algorithm has running time $O\left(|V(G)|^{2}|E(G)|\right)$.

## Matchings and covers

## Covers

A cover for a graph $G$ is a subset $C$ of the vertices such that every edge contains at least one vertex of $C$.

## Covers

A cover for a graph $G$ is a subset $C$ of the vertices such that every edge contains at least one vertex of $C$.

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.


## Covers

A cover for a graph $G$ is a subset $C$ of the vertices such that every edge contains at least one vertex of $C$.

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.


## Covers

A cover for a graph $G$ is a subset $C$ of the vertices such that every edge contains at least one vertex of $C$.

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.

To see this, define an injective map $f: M \rightarrow C$, where $f(e)$ is any vertex of $e \cap C$.


## Matchings and covers

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.

## Matchings and covers

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.
Maximum matching / minimum cover:

## Matchings and covers

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.
Maximum matching / minimum cover:
Suppose that we had found a matching $M$ and a cover $C$ such that $|M|=|C|$.

## Matchings and covers

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.
Maximum matching / minimum cover:
Suppose that we had found a matching $M$ and a cover $C$ such that $|M|=|C|$.
Then we would know that $M$ was a maximal size matching and $C$ was a minimal size cover.

## Matchings and covers

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.
Maximum matching / minimum cover:
Suppose that we had found a matching $M$ and a cover $C$ such that $|M|=|C|$.
Then we would know that $M$ was a maximal size matching and $C$ was a minimal size cover.

This is an example of 'weak duality'.

## Matchings and covers

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.
Maximum matching / minimum cover:
Suppose that we had found a matching $M$ and a cover $C$ such that $|M|=|C|$.
Then we would know that $M$ was a maximal size matching and $C$ was a minimal size cover.

This is an example of 'weak duality'.
This suggests the question of whether equality holds.

## Matchings and covers

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.
Maximum matching / minimum cover:
Suppose that we had found a matching $M$ and a cover $C$ such that $|M|=|C|$.
Then we would know that $M$ was a maximal size matching and $C$ was a minimal size cover.

This is an example of 'weak duality'.
This suggests the question of whether equality holds. The answer to the question is 'no' in general:

## Matchings and covers

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.
Maximum matching / minimum cover:
Suppose that we had found a matching $M$ and a cover $C$ such that $|M|=|C|$.
Then we would know that $M$ was a maximal size matching and $C$ was a minimal size cover.

This is an example of 'weak duality'.
This suggests the question of whether equality holds. The answer to the question is 'no' in general:


## Matchings and covers

If $M$ is any matching and $C$ is any cover, then $|M| \leq|C|$.
Maximum matching / minimum cover:
Suppose that we had found a matching $M$ and a cover $C$ such that $|M|=|C|$.
Then we would know that $M$ was a maximal size matching and $C$ was a minimal size cover.

This is an example of 'weak duality'.
This suggests the question of whether equality holds. The answer to the question is 'no' in general:


The maximum matching has size 1 but the minimum cover has size 2 .

## König's Theorem

König's Theorem. In any bipartite graph, the size of a maximum matching equals the size of a minimum cover.

## Proof

Let $G$ be a bipartite graph with parts $A$ and $B$. Let $M$ be a maximum matching in $G$.


## Proof

Let $G$ be a bipartite graph with parts $A$ and $B$. Let $M$ be a maximum matching in $G$.

It suffices to find a cover $C$ with $|C|=|M|$.


## Proof

Let $G$ be a bipartite graph with parts $A$ and $B$. Let $M$ be a maximum matching in $G$. It suffices to find a cover $C$ with $|C|=|M|$. Recall that we write $A^{*}$ and $B^{*}$ for the uncovered vertices in $A$ and $B$.


## Proof

Let $G$ be a bipartite graph with parts $A$ and $B$. Let $M$ be a maximum matching in $G$. It suffices to find a cover $C$ with $|C|=|M|$. Recall that we write $A^{*}$ and $B^{*}$ for the uncovered vertices in $A$ and $B$.

Consider the search algorithm for an $M$-augmenting path in $G$.


## Proof

Let $G$ be a bipartite graph with parts $A$ and $B$. Let $M$ be a maximum matching in $G$. It suffices to find a cover $C$ with $|C|=|M|$. Recall that we write $A^{*}$ and $B^{*}$ for the uncovered vertices in $A$ and $B$.

Consider the search algorithm for an $M$-augmenting path in $G$. The algorithm terminates with some set $R$ that consists of all vertices reachable by $M$-alternating paths starting in $A^{*}$.


## Proof

Let $G$ be a bipartite graph with parts $A$ and $B$. Let $M$ be a maximum matching in $G$. It suffices to find a cover $C$ with $|C|=|M|$. Recall that we write $A^{*}$ and $B^{*}$ for the uncovered vertices in $A$ and $B$.

Consider the search algorithm for an $M$-augmenting path in $G$. The algorithm terminates with some set $R$ that consists of all vertices reachable by $M$-alternating paths starting in $A^{*}$.

As $M$ is maximum there is no $M$-augmenting path, so $R \cap B^{*}=\emptyset$.


## Proof

Let $G$ be a bipartite graph with parts $A$ and $B$. Let $M$ be a maximum matching in $G$. It suffices to find a cover $C$ with $|C|=|M|$. Recall that we write $A^{*}$ and $B^{*}$ for the uncovered vertices in $A$ and $B$.

Consider the search algorithm for an $M$-augmenting path in $G$. The algorithm terminates with some set $R$ that consists of all vertices reachable by $M$-alternating paths starting in $A^{*}$.

As $M$ is maximum there is no $M$-augmenting path, so $R \cap B^{*}=\emptyset$.

Let $C=(A \backslash R) \cup(B \cap R)$.


## Proof

Let $G$ be a bipartite graph with parts $A$ and $B$. Let $M$ be a maximum matching in $G$. It suffices to find a cover $C$ with $|C|=|M|$. Recall that we write $A^{*}$ and $B^{*}$ for the uncovered vertices in $A$ and $B$.

Consider the search algorithm for an $M$-augmenting path in $G$. The algorithm terminates with some set $R$ that consists of all vertices reachable by $M$-alternating paths starting in $A^{*}$.

As $M$ is maximum there is no $M$-augmenting path, so $R \cap B^{*}=\emptyset$.

Let $C=(A \backslash R) \cup(B \cap R)$.


We claim that $C$ is a cover with $|C|=|M|$.

## Proof

$$
C=(A \backslash R) \cup(B \cap R) .
$$



## Proof

$$
C=(A \backslash R) \cup(B \cap R) .
$$

We start by showing that $C$ is a cover.


## Proof

$$
C=(A \backslash R) \cup(B \cap R) .
$$

We start by showing that $C$ is a cover.
Suppose not. Then there is $a b \in E(G)$ with $a \in A \cap R$ and $b \in B \backslash R$.


## Proof

$$
C=(A \backslash R) \cup(B \cap R)
$$

We start by showing that $C$ is a cover.
Suppose not. Then there is $a b \in E(G)$ with $a \in A \cap R$ and $b \in B \backslash R$.

However, this contradicts the definition of $R$, as $b$ must be reachable from $A^{*}$ : if $a b \in M$ we must reach $a$ via $b$ or if $a b \notin M$ we can reach $b$ via $a$.


## Proof

$$
C=(A \backslash R) \cup(B \cap R)
$$

We start by showing that $C$ is a cover.
Suppose not. Then there is $a b \in E(G)$ with $a \in A \cap R$ and $b \in B \backslash R$.

However, this contradicts the definition of $R$, as $b$ must be reachable from $A^{*}$ : if $a b \in M$ we must reach $a$ via $b$ or if $a b \notin M$ we can reach $b$ via $a$.

Thus $C$ is a cover.


## Proof

$$
C=(A \backslash R) \cup(B \cap R) .
$$



## Proof

$$
C=(A \backslash R) \cup(B \cap R) .
$$

It remains to show $|C|=|M|$.


## Proof

$$
C=(A \backslash R) \cup(B \cap R) .
$$

It remains to show $|C|=|M|$.
It suffices to show that every vertex in $C$ is covered by some edge of $M$, and that no edge of $M$ covers two vertices of $C$.


## Proof

$$
C=(A \backslash R) \cup(B \cap R) .
$$

It remains to show $|C|=|M|$.
It suffices to show that every vertex in $C$ is covered by some edge of $M$, and that no edge of $M$ covers two vertices of $C$.
(This will show $|C| \leq|M|$, and we noted previously that $|M| \leq|C|$ is immediate from the definitions.)


## Proof

$$
C=(A \backslash R) \cup(B \cap R) .
$$

It remains to show $|C|=|M|$.
It suffices to show that every vertex in $C$ is covered by some edge of $M$, and that no edge of $M$ covers two vertices of $C$.
(This will show $|C| \leq|M|$, and we noted previously that $|M| \leq|C|$ is immediate from the definitions.)

Firstly, any $a \in A \backslash R$ is covered by $M$ as $A^{*} \subseteq R$.


## Proof

$$
C=(A \backslash R) \cup(B \cap R) .
$$

It remains to show $|C|=|M|$.
It suffices to show that every vertex in $C$ is covered by some edge of $M$, and that no edge of $M$ covers two vertices of $C$.
(This will show $|C| \leq|M|$, and we noted previously that $|M| \leq|C|$ is immediate from the definitions.)

Firstly, any $a \in A \backslash R$ is covered by $M$ as $A^{*} \subseteq R$.

Secondly, any $b \in B \cap R$ is covered by $M$, or $b \in B^{*} \cap R=\emptyset$ gives a contradiction.


## Proof

$$
C=(A \backslash R) \cup(B \cap R)
$$

It remains to show $|C|=|M|$.
It suffices to show that every vertex in $C$ is covered by some edge of $M$, and that no edge of $M$ covers two vertices of $C$.
(This will show $|C| \leq|M|$, and we noted previously that $|M| \leq|C|$ is immediate from the definitions.)

Firstly, any $a \in A \backslash R$ is covered by $M$ as $A^{*} \subseteq R$.

Secondly, any $b \in B \cap R$ is covered by $M$, or $b \in B^{*} \cap R=\emptyset$ gives a contradiction.

Finally, if $a b \in M$ with $a \in A \backslash R, b \in B \cap R$
 then we can reach $a$ via $b$, contradicting $a \notin R$. Thus $|C|=|M|$.

## The marriage problem

Let $G$ be a bipartite graph with parts $A$ and $B$.


## The marriage problem

Let $G$ be a bipartite graph with parts $A$ and $B$.

We consider the more general question of whether there is a matching that covers every vertex in $A$; if $|B|=|A|$ then this will be perfect.


## The marriage problem

Let $G$ be a bipartite graph with parts $A$ and $B$.

We consider the more general question of whether there is a matching that covers every vertex in $A$; if $|B|=|A|$ then this will be perfect.

For $S \subseteq A$ the neighbourhood of $S$ is

$$
N(S)=\bigcup_{a \in S}\{b: a b \in E(G)\}
$$



## The marriage problem

Let $G$ be a bipartite graph with parts $A$ and $B$.

We consider the more general question of whether there is a matching that covers every vertex in $A$; if $|B|=|A|$ then this will be perfect.

For $S \subseteq A$ the neighbourhood of $S$ is

$$
N(S)=\bigcup_{a \in S}\{b: a b \in E(G)\}
$$

Note that if $G$ has a matching $M$ covering $A$ then each $a \in S$ has a 'match' $a$ ' with $a a^{\prime} \in M$, and the matches are distinct, so
 $|N(S)| \geq|S|$.

## The marriage problem

Let $G$ be a bipartite graph with parts $A$ and $B$.

We consider the more general question of whether there is a matching that covers every vertex in $A$; if $|B|=|A|$ then this will be perfect.

For $S \subseteq A$ the neighbourhood of $S$ is

$$
N(S)=\bigcup_{a \in S}\{b: a b \in E(G)\}
$$

Note that if $G$ has a matching $M$ covering $A$ then each $a \in S$ has a 'match' $a$ ' with $a a^{\prime} \in M$, and the matches are distinct, so
 $|N(S)| \geq|S|$.
This gives a necessary condition for $G$ to have a matching; it is also sufficient . . .

## The marriage problem

Hall's Theorem. Let $G$ be a bipartite graph with parts $A$ and $B$. Then $G$ has a matching covering $A$ if and only if every $S \subseteq A$ has $|N(S)| \geq|S|$.


## The marriage problem

Hall's Theorem. Let $G$ be a bipartite graph with parts $A$ and $B$. Then $G$ has a matching covering $A$ if and only if every $S \subseteq A$ has $|N(S)| \geq|S|$.

Proof.


## The marriage problem

Hall's Theorem. Let $G$ be a bipartite graph with parts $A$ and $B$. Then $G$ has a matching covering $A$ if and only if every $S \subseteq A$ has $|N(S)| \geq|S|$.
Proof. We have already remarked that the condition is necessary.


## The marriage problem

Hall's Theorem. Let $G$ be a bipartite graph with parts $A$ and $B$. Then $G$ has a matching covering $A$ if and only if every $S \subseteq A$ has $|N(S)| \geq|S|$.
Proof. We have already remarked that the condition is necessary.

Conversely, suppose that every $S \subseteq A$ has $|N(S)| \geq|S|$.


## The marriage problem

Hall's Theorem. Let $G$ be a bipartite graph with parts $A$ and $B$. Then $G$ has a matching covering $A$ if and only if every $S \subseteq A$ has $|N(S)| \geq|S|$.
Proof. We have already remarked that the condition is necessary.

Conversely, suppose that every $S \subseteq A$ has $|N(S)| \geq|S|$.

Let $C$ be any cover of $G$. By König's Theorem, it suffices to show $|C| \geq|A|$.


## The marriage problem

Hall's Theorem. Let $G$ be a bipartite graph with parts $A$ and $B$. Then $G$ has a matching covering $A$ if and only if every $S \subseteq A$ has $|N(S)| \geq|S|$.
Proof. We have already remarked that the condition is necessary.

Conversely, suppose that every $S \subseteq A$ has $|N(S)| \geq|S|$.

Let $C$ be any cover of $G$. By König's Theorem, it suffices to show $|C| \geq|A|$.
To see this, let $S=A \backslash C$.


## The marriage problem

Hall's Theorem. Let $G$ be a bipartite graph with parts $A$ and $B$. Then $G$ has a matching covering $A$ if and only if every $S \subseteq A$ has $|N(S)| \geq|S|$.
Proof. We have already remarked that the condition is necessary.

Conversely, suppose that every $S \subseteq A$ has $|N(S)| \geq|S|$.

Let $C$ be any cover of $G$. By König's Theorem, it suffices to show $|C| \geq|A|$.
To see this, let $S=A \backslash C$. Note that by definition of 'cover' we have $N(S) \subseteq B \cap C$.


## The marriage problem

Hall's Theorem. Let $G$ be a bipartite graph with parts $A$ and $B$. Then $G$ has a matching covering $A$ if and only if every $S \subseteq A$ has $|N(S)| \geq|S|$.
Proof. We have already remarked that the condition is necessary.

Conversely, suppose that every $S \subseteq A$ has $|N(S)| \geq|S|$.

Let $C$ be any cover of $G$. By König's Theorem, it suffices to show $|C| \geq|A|$.

To see this, let $S=A \backslash C$. Note that by definition of 'cover' we have $N(S) \subseteq B \cap C$.


Then $|C|=|A \cap C|+|B \cap C| \geq$
$|A|-|S|+|N(S)| \geq|A|$.

## The Chinese Postman Problem

## The Chinese Postman Problem

A postman collects a sack of letters from the sorting office, walks along every street to deliver them, and returns to the office. How can (s)he find the shortest route?

## The Chinese Postman Problem

A postman collects a sack of letters from the sorting office, walks along every street to deliver them, and returns to the office. How can (s)he find the shortest route?

Let $G$ be a connected graph. Let $W$ be a closed walk in $G$.

## The Chinese Postman Problem

A postman collects a sack of letters from the sorting office, walks along every street to deliver them, and returns to the office. How can (s)he find the shortest route?

Let $G$ be a connected graph. Let $W$ be a closed walk in $G$. We call $W$ a postman walk in $G$ if it uses every edge of $G$ at least once.

## The Chinese Postman Problem

A postman collects a sack of letters from the sorting office, walks along every street to deliver them, and returns to the office. How can (s)he find the shortest route?

Let $G$ be a connected graph. Let $W$ be a closed walk in $G$. We call $W$ a postman walk in $G$ if it uses every edge of $G$ at least once.

For each $e \in E(G)$ let $c(e)>0$ be the length of $e$. The length of $W$ is $c(W)=\sum_{e \in W} c(e)$.

## The Chinese Postman Problem

A postman collects a sack of letters from the sorting office, walks along every street to deliver them, and returns to the office. How can (s)he find the shortest route?

Let $G$ be a connected graph. Let $W$ be a closed walk in $G$. We call $W$ a postman walk in $G$ if it uses every edge of $G$ at least once.

For each $e \in E(G)$ let $c(e)>0$ be the length of $e$. The length of $W$ is $c(W)=\sum_{e \in W} c(e)$.
We want to find a shortest postman walk.

## Extensions



## Extensions



## Extensions

We can interpret a postman walk $W$ as an Euler Tour in an extension of $G$, in which we introduce parallel edges, so that the number of parallel edges joining vertices $x$ and $y$ is the number of times that $x y$ is used in $W$.


## Extensions

We can interpret a postman walk $W$ as an Euler Tour in an extension of $G$, in which we introduce parallel edges, so that the number of parallel edges joining vertices $x$ and $y$ is the number of times that $x y$ is used in $W$.

Thus an equivalent reformulation of the Chinese Postman Problem is to find a minimum weight Eulerian extension $G^{*}$ of $G$,
 i.e. $G^{*}$ is obtained from $G$ by copying some edges, so that all degrees in $G^{*}$ are even, and $c\left(G^{*}\right)$ is as small as possible.

## Edmonds' algorithm

We will describe an algorithm due to Edmonds.

## Edmonds' algorithm

We will describe an algorithm due to Edmonds.
We assume that we have access to an algorithm for finding a minimum weight perfect matching in a weighted graph.

## Edmonds' algorithm

We will describe an algorithm due to Edmonds.
We assume that we have access to an algorithm for finding a minimum weight perfect matching in a weighted graph.
(An algorithm for this problem was also found by Edmonds, but it is beyond the scope of this course).

## Edmonds' algorithm



## Edmonds' algorithm

1. Let $X$ be the set of vertices with odd degree in $G$.


## Edmonds' algorithm

1. Let $X$ be the set of vertices with odd degree in $G$.
For each $x \in X$ find a $c$-shortest paths tree $T_{x}$ rooted at $x$.


## Edmonds' algorithm

1. Let $X$ be the set of vertices with odd degree in $G$.
For each $x \in X$ find a $c$-shortest paths tree $T_{x}$ rooted at $x$.


## Edmonds' algorithm

1. Let $X$ be the set of vertices with odd degree in $G$.
For each $x \in X$ find a $c$-shortest paths tree $T_{x}$ rooted at $x$.
Define a weight function $w$ on pairs in $X$ : let $w(x y)=c\left(P_{x y}\right)$, where $P_{x y}$ is the unique $x y$-path in $T_{x}$.


## Edmonds' algorithm

1. Let $X$ be the set of vertices with odd degree in $G$.
For each $x \in X$ find a $c$-shortest paths tree $T_{x}$ rooted at $x$.
Define a weight function $w$ on pairs in $X$ : let $w(x y)=c\left(P_{x y}\right)$, where $P_{x y}$ is the unique $x y$-path in $T_{x}$.
2. Find a perfect matching $M$ on $X$ with minimum $w$-weight.


## Edmonds' algorithm

1. Let $X$ be the set of vertices with odd degree in $G$.
For each $x \in X$ find a $c$-shortest paths tree $T_{x}$ rooted at $x$.
Define a weight function $w$ on pairs in $X$ : let $w(x y)=c\left(P_{x y}\right)$, where $P_{x y}$ is the unique $x y$-path in $T_{x}$.
2. Find a perfect matching $M$ on $X$ with minimum $w$-weight.
Let $G^{*}$ be the Eulerian extension of $G$ obtained by copying all edges of $P_{x y}$ for all $x y \in M$.


## Edmonds' algorithm

1. Let $X$ be the set of vertices with odd degree in $G$.
For each $x \in X$ find a $c$-shortest paths tree $T_{x}$ rooted at $x$.
Define a weight function $w$ on pairs in $X$ : let $w(x y)=c\left(P_{x y}\right)$, where $P_{x y}$ is the unique $x y$-path in $T_{x}$.
2. Find a perfect matching $M$ on $X$ with minimum $w$-weight.
Let $G^{*}$ be the Eulerian extension of $G$ obtained by copying all edges of $P_{x y}$ for all $x y \in M$.


## Edmonds' algorithm

1. Let $X$ be the set of vertices with odd degree in $G$.
For each $x \in X$ find a $c$-shortest paths tree $T_{x}$ rooted at $x$.
Define a weight function $w$ on pairs in $X$ : let $w(x y)=c\left(P_{x y}\right)$, where $P_{x y}$ is the unique $x y$-path in $T_{x}$.
2. Find a perfect matching $M$ on $X$ with minimum $w$-weight. Let $G^{*}$ be the Eulerian extension of $G$ obtained by copying all edges of $P_{x y}$ for all $x y \in M$.
3. Find an Euler Tour $W$ in $G^{*}$. Interpret $W$ as a postman walk in $G$.


## Edmonds' algorithm

Note that the perfect matching step makes sense as $|X|$ is even, by Lemma 10.

## Edmonds' algorithm

Note that the perfect matching step makes sense as $|X|$ is even, by Lemma 10.

Lemma 19. Let $H$ be a graph in which not all degrees are even. Then there is a path in $H$ such that both ends have odd degree.

## Edmonds' algorithm

Note that the perfect matching step makes sense as $|X|$ is even, by Lemma 10.

Lemma 19. Let $H$ be a graph in which not all degrees are even. Then there is a path in $H$ such that both ends have odd degree.

Proof.

## Edmonds' algorithm

Note that the perfect matching step makes sense as $|X|$ is even, by Lemma 10.

Lemma 19. Let $H$ be a graph in which not all degrees are even. Then there is a path in $H$ such that both ends have odd degree.

Proof.
Pick a component of $H$ containing a vertex of odd degree.

## Edmonds' algorithm

Note that the perfect matching step makes sense as $|X|$ is even, by Lemma 10.

Lemma 19. Let $H$ be a graph in which not all degrees are even.
Then there is a path in $H$ such that both ends have odd degree.
Proof.
Pick a component of $H$ containing a vertex of odd degree.
By Lemma 10, there is another vertex of odd degree in $H$.

## Edmonds' algorithm

Note that the perfect matching step makes sense as $|X|$ is even, by Lemma 10.

Lemma 19. Let $H$ be a graph in which not all degrees are even. Then there is a path in $H$ such that both ends have odd degree.

Proof.
Pick a component of $H$ containing a vertex of odd degree.
By Lemma 10, there is another vertex of odd degree in $H$.
Pick a path joining these two vertices.

## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Proof.


## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Proof.
Let $W^{*}$ be a minimum length postman walk. It suffices to show that the algorithm finds a postman walk that is no longer than $W^{*}$.


## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Proof.
Let $W^{*}$ be a minimum length postman walk. It suffices to show that the algorithm finds a postman walk that is no longer than $W^{*}$.
Let $G^{*}$ be the Eulerian extension of $G$ defined by $W^{*}$.


## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Proof.
Let $W^{*}$ be a minimum length postman walk. It suffices to show that the algorithm finds a postman walk that is no longer than $W^{*}$.
Let $G^{*}$ be the Eulerian extension of $G$ defined by $W^{*}$. Let $H$ be the graph of copied edges: $E(H)=E\left(G^{*}\right) \backslash E(G)$.


## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Proof.
Let $W^{*}$ be a minimum length postman walk. It suffices to show that the algorithm finds a postman walk that is no longer than $W^{*}$.

Let $G^{*}$ be the Eulerian extension of $G$ defined by $W^{*}$. Let $H$ be the graph of copied edges: $E(H)=E\left(G^{*}\right) \backslash E(G)$. Note that the set of vertices with odd degree in $H$ is $X$ (i.e. the same set as for $G$ ).


## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Proof.
Let $W^{*}$ be a minimum length postman walk. It suffices to show that the algorithm finds a postman walk that is no longer than $W^{*}$.

Let $G^{*}$ be the Eulerian extension of $G$ defined by $W^{*}$. Let $H$ be the graph of copied edges: $E(H)=E\left(G^{*}\right) \backslash E(G)$. Note that the set of vertices with odd degree in $H$ is $X$ (i.e. the same set as for $G$ ).


We construct a set of paths in $H$ by repeating the following procedure: if the current graph has any vertices of odd degree, apply Lemma 19 to find a path $P$ such that both ends have odd degree, delete the edges of $P$ and repeat.

## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Proof.
Let $W^{*}$ be a minimum length postman walk. It suffices to show that the algorithm finds a postman walk that is no longer than $W^{*}$.

Let $G^{*}$ be the Eulerian extension of $G$ defined by $W^{*}$. Let $H$ be the graph of copied edges: $E(H)=E\left(G^{*}\right) \backslash E(G)$. Note that the set of vertices with odd degree in $H$ is $X$ (i.e. the same set as for $G$ ).


We construct a set of paths in $H$ by repeating the following procedure: if the current graph has any vertices of odd degree, apply Lemma 19 to find a path $P$ such that both ends have odd degree, delete the edges of $P$ and repeat.
This procedure pairs up the vertices in $X$ so that each pair is connected by a path in $H$.

## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.


## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Let $H^{\prime} \subseteq H$ be the graph formed by the union of these paths.


## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Let $H^{\prime} \subseteq H$ be the graph formed by the union of these paths.

Let $G^{\prime}$ be the Eulerian extension of $G$ defined by copying the edges of $H^{\prime}$.


## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Let $H^{\prime} \subseteq H$ be the graph formed by the union of these paths.

Let $G^{\prime}$ be the Eulerian extension of $G$ defined by copying the edges of $H^{\prime}$.

Let $W^{\prime}$ be an Euler tour in $G^{\prime}$, interpreted as a postman walk in $G$. Then $c\left(W^{\prime}\right) \leq c\left(W^{*}\right)$.


## Edmonds' algorithm works

Theorem 20. Edmonds' Algorithm finds a minimum length postman walk.

Let $H^{\prime} \subseteq H$ be the graph formed by the union of these paths.

Let $G^{\prime}$ be the Eulerian extension of $G$ defined by copying the edges of $H^{\prime}$.
Let $W^{\prime}$ be an Euler tour in $G^{\prime}$, interpreted as a postman walk in $G$. Then $c\left(W^{\prime}\right) \leq c\left(W^{*}\right)$. By definition of the algorithm it finds a postman walk that is no longer than $W^{\prime} . \square$


