

Numerical Analysis

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with thanks to Endre Süli

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HT 2019

Recap on Gaussian Quadrature

Theorem

Let $x_0 < x_1 < \dots < x_n$ be the roots of the $n + 1$ -st degree orthogonal polynomial ϕ_{n+1} with respect to the inner product

$$\langle g, h \rangle = \int_a^b w(x)g(x)h(x) dx,$$

then the quadrature formula

$$\int_a^b w(x)f(x) dx \approx \sum_{j=0}^n w_j f(x_j) \quad (14.1)$$

with weights $w_j = \int_a^b w(x)L_{n,j}(x) dx$ is exact whenever $f \in \Pi_{2n+1}$.

Example

$$\int_1^2 \frac{1}{x} dx \stackrel{\text{2-pt Gauss-Legendre}}{=} \frac{1}{2} \int_{-1}^1 \frac{2}{t+3} dt$$
$$\simeq \frac{1}{3 + \frac{1}{\sqrt{3}}} + \frac{1}{3 - \frac{1}{\sqrt{3}}} = 0.6923077\dots,$$

$$\int_1^2 \frac{1}{x} dx \stackrel{\text{2-pt Newton-Cotes}}{\simeq} \frac{1}{2} \left[\frac{1}{2} + 1 \right] = 0.75,$$

$$\int_1^2 \frac{1}{x} dx \stackrel{\text{exact}}{=} 0.6931472\dots$$

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Gaussian quadrature seems to be much more accurate than Newton-Cotes quadrature with the same number of nodes, not just for polynomials!

Theorem (Error of Gaussian Quadrature)

Let $f \in C^{2n+2}(a, b)$, and let x_j and w_j be as defined above. Then,

$$\int_a^b w(x) f(x) dx = \sum_{j=0}^n w_j f(x_j) + \frac{f^{(2n+2)}(\eta)}{(2n+2)!} \int_a^b w(x) \prod_{j=0}^n (x - x_j)^2 dx$$

for some $\eta \in (a, b)$.

Recall from Lecture 2: Given data $f_i = f(x_i)$ and $g_i = f'(x_i)$ at $n + 1$ distinct points

$$x_0 < x_1 < \cdots < x_n,$$

there exists a unique polynomial $p \in \Pi_{2n+1}$ such that $p(x_i) = f_i$ and $p'(x_i) = g_i$ for $i = 0, 1, \dots, n$, the *Hermite interpolating polynomial*

$$p_{2n+1}(x) = \sum_{k=0}^n [f_k H_{n,k}(x) + g_k K_{n,k}(x)],$$

which can be constructed as follows,

$$L_{n,k}(x) = \frac{(x - x_0) \cdots (x - x_{k-1})(x - x_{k+1}) \cdots (x - x_n)}{(x_k - x_0) \cdots (x_k - x_{k-1})(x_k - x_{k+1}) \cdots (x_k - x_n)},$$

$$H_{n,k}(x) = [L_{n,k}(x)]^2 (1 - 2(x - x_k)L'_{n,k}(x_k))$$

$$K_{n,k}(x) = [L_{n,k}(x)]^2 (x - x_k).$$

Proof of Theorem (Error of Gaussian Quadrature). The proof is based on the Hermite Interpolating Polynomial H_{2n+1} to f at x_0, x_1, \dots, x_n .

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The error in Hermite interpolation is (see Lecture 2)

$$f(x) - H_{2n+1}(x) = \frac{1}{(2n+2)!} f^{(2n+2)}(\eta(x)) \prod_{j=0}^n (x - x_j)^2$$

for some $\eta(x) \in (a, b)$.

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for some $\eta(x) \in (a, b)$. Now $H_{2n+1} \in \Pi_{2n+1}$, so

$$\int_a^b w(x) H_{2n+1}(x) dx = \sum_{j=0}^n w_j H_{2n+1}(x_j) = \sum_{j=0}^n w_j f(x_j),$$

the first identity because Gaussian Quadrature is exact for polynomials of this degree and the second by interpolation.

Thus

$$\begin{aligned} \int_a^b w(x)f(x) dx - \sum_{j=0}^n w_j f(x_j) \\ &= \int_a^b w(x)[f(x) - H_{2n+1}(x)] dx \\ &= \frac{1}{(2n+2)!} \int_a^b f^{(2n+2)}(\eta(x))w(x) \prod_{j=0}^n (x - x_j)^2 dx, \end{aligned}$$

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$$\int_a^b w(x)f(x) \, dx - \sum_{j=0}^n w_j f(x_j) = \frac{f^{(2n+2)}(\eta)}{(2n+2)!} \int_a^b w(x) \prod_{j=0}^n (x - x_j)^2 \, dx. \quad \square$$

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Example. To find the two-point Gauss–Legendre rule $w_0f(x_0) + w_1f(x_1)$ on $(-1, 1)$ with weight function $w(x) \equiv 1$, we need to be able to integrate any cubic polynomial exactly, so

$$2 = \int_{-1}^1 1 \, dx = w_0 + w_1 \quad (14.2)$$

$$0 = \int_{-1}^1 x \, dx = w_0x_0 + w_1x_1 \quad (14.3)$$

$$\frac{2}{3} = \int_{-1}^1 x^2 \, dx = w_0x_0^2 + w_1x_1^2 \quad (14.4)$$

$$0 = \int_{-1}^1 x^3 \, dx = w_0x_0^3 + w_1x_1^3. \quad (14.5)$$

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$$\begin{pmatrix} x_0 & x_1 \\ x_0^3 & x_1^3 \end{pmatrix} \begin{pmatrix} w_0 \\ w_1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix},$$

which implies that

$$x_0x_1^3 - x_1x_0^3 = 0$$

for $w_1, w_2 \neq 0$, i.e.,

$$x_0x_1(x_1 - x_0)(x_1 + x_0) = 0.$$

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$$x_0 = -\frac{1}{\sqrt{3}} \quad \text{and} \quad x_1 = \frac{1}{\sqrt{3}},$$

which are the roots of the Legendre polynomial $x^2 - \frac{1}{3}$.

Piecewise Polynomial Interpolation: Splines

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On the left the Lagrange Interpolant p_7 'wiggles' through the points, while on the right a **piecewise** linear interpolant ('join the dots'), or linear **spline** interpolant, s appears to represent the data better.

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Notation: $f \in C^k[a, b]$ if f, f', \dots, f^k exist and are continuous on $[a, b]$.

Theorem

Let s be the linear spline interpolation of a function $f \in C^2[a, b]$ at nodes $x_0 < x_1 < \dots < x_n$. Then,

$$\|f - s\|_\infty \leq \frac{1}{8} h^2 \|f''\|_\infty$$

where $h = \max_{1 \leq i \leq n} (x_i - x_{i-1})$ and $\|f''\|_\infty = \max_{x \in [a, b]} |f''(x)|$.

Proof. For $x \in [x_{i-1}, x_i]$, the error from linear interpolation is

$$f(x) - s(x) = \frac{1}{2}f''(\eta(x))(x - x_{i-1})(x - x_i)$$

where $\eta(x) \in (x_{i-1}, x_i)$, by the error formula of the Lagrange interpolating polynomial p_1 that interpolates f at x_{i-1} and x_i (see Lecture 1).

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However,

$$|(x - x_{i-1})(x - x_i)| = (x - x_{i-1})(x_i - x) = -x^2 + x(x_{i-1} + x_i) - x_{i-1}x_i,$$

which has its maximum value when $2x = x_i + x_{i-1}$, i.e., when

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Thus for any $x \in [x_{i-1}, x_i]$, $i = 1, 2, \dots, n$,

$$|f(x) - s(x)| \leq \frac{1}{2}\|f''\|_\infty \max_{x \in [x_{i-1}, x_i]} |(x - x_{i-1})(x - x_i)| \leq \frac{1}{8}h^2\|f''\|_\infty. \quad \square$$

Note that s may have discontinuous derivatives, but it is a locally defined approximation, since changing the value of one data point affects the approximation in only two intervals.

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To get greater smoothness but retain some 'locality', we can define **cubic splines** $s \in C^2[a, b]$. For a given 'partition',

$$a = x_0 < x_1 < \cdots < x_n = b,$$

there are (generally different!) cubic polynomials in each interval (x_{i-1}, x_i) , $i = 1, \dots, n$, which are 'joined' at each knot to have continuity and continuity of s' and s'' .

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Interpolating cubic splines also satisfy $s(x_i) = f_i$ for given data f_i , $i = 0, 1, \dots, n$.

Remark: if there are n intervals, there are $4n$ free coefficients (four for each cubic 'piece'), *but* $2n$ interpolation conditions (one each at the ends of each interval), $n - 1$ derivative continuity conditions (at x_1, \dots, x_{n-1}) and $n - 1$ second derivative continuity conditions (at the same points), giving a total of $4n - 2$ conditions (which are linear in the free coefficients).

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So we need to add two extra conditions to generate a spline that might be unique.

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- (b) specify $s''(x_0) = 0 = s''(x_n)$ — this gives a **natural** cubic spline; or
- (c) enforce continuity of s''' at x_1 and x_{n-1} (which implies that the first two pieces are the same cubic spline, i.e., on $[x_0, x_2]$, and similarly for the last two pieces, i.e., on $[x_{n-2}, x_n]$, from which it follows that x_1 and x_{n-1} are not knots! — this is usually described as the ‘not a knot’ end-conditions).