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# MATLAB Practical II: ODEs etc.

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```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%  
% Using M-Files
```

```
type myfile  
x=2; y=5;  
myfile  
disp([a,b])
```

the file myfile.m

```
a=x+y;  
b=x*y;
```

```
type fun  
[a,b]=fun(x,y);  
disp([a,b])  
[c,d]=fun(-3, 4);  
disp([c,d])
```

the file fun.m

```
function [a,b]=fun(x,y)  
a=x+y;  
b=x*y;
```

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%  
% Simple Plotting
```

```
x=[1:10]  
x=linspace(1,10,10)  
x=linspace(1,10)  
plot(x,'k*')
```

% Quadrature

```
help quad  
more on  
help quad
```

```
x=linspace(1,10,500);  
plot(x,x.^2,'k*') % x.^2, NOT x^2  
semilogx(x,x.^2,'k*')
```

```
% use symbolic math toolbox  
int('x')  
int('exp(x)')  
int('exp(-x^2)')  
help erf
```

```
x=logspace(0,3,500);  
plot(x,x.^2,'*')  
semilogx(x,x.^2,'*')  
loglog(x,x.^2,'*')
```

```
format long  
sqrt(pi)/2 * erf(1)  
erf(0)
```

```
fplot('cos(x)/x',[-pi,pi])  
axis  
axis([-pi,pi,-100,100])  
axis square  
axis equal  
axis([-pi,pi,-5,5])  
axis off
```

```
% use adaptive Simpson rule  
quad('f', 0, 1)  
quad('f', 0, 1, 1e-10)  
% use adaptive Lobatto rule  
quadl('f', 0, 1)  
help quadl
```

the file f.m

```
function y=f(x)  
y=exp(-x.*x);
```

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%  
% Differential Equations
```

```
% uses "f1.m"
```

the file f1.m

```
function yprime=f1(x,y)  
yprime=exp(-x)*cos(x)-y;
```

```
tic  
toc  
tic; [x,y]=ode23('f1',[0 10],0); toc % approximate solution  
plot(x,y)  
title('y''(x)=e^{-x}cos(x)-y', 'fontsize', 20)  
hold on  
fplot('exp(-x)*sin(x)', [0 10], 'r-') % exact solution  
zoom on % can zoom from figure menu  
zoom out  
zoom off  
clf  
plot(x,y-exp(-x).*sin(x), 'b-') % plot the error
```

```
tic; [x,y]=ode45('f1',[0 10],0); toc % new solution, higher order method
hold on
plot(x,y-exp(-x).*sin(x), 'r-') % plot new error
clf
semilogy(x(2:end)-x(1:end-1)) % plot time steps
close
```

```
help ode23
which ode23
type ode23
clc
```

```
% uses "f2.m"
[x,y]=ode23('f2',[0 500],[0; 1]);
plot(y(:,1),y(:,2))
axis square
help odeset
close
```

the file f2.m

```
function yprime=f2(x,y)
yprime=[y(2);-y(1)];
```

```
% uses "f3.m" and "plottraj.m"
```

```
y1=[0:.4:4];
y2=[0:.4:4];
[Y1,Y2]=meshgrid(y1,y2);
U=Y1-Y1.*Y2;
V=-Y2+Y1.*Y2;
quiver(Y1,Y2,U,V)
plottraj('f3')
close
```

the file f3.m

```
function yprime=f3(x,y)
% Bender & Orszag, Example 4, p. 179
% Lotka-Volterra model: y1=prey; y2=predator
yprime=[y(1)-y(1)*y(2);-y(2)+y(1)*y(2)];
```

```
% uses "f4.m" and "plottraj.m"
```

```
y1=[0:.4:5];
y2=[0:.4:5];
[Y1,Y2]=meshgrid(y1,y2);
U=Y1.*(3-Y1-Y2);
V=Y2.*(Y1-1);
quiver(Y1,Y2,U,V)
axis([0,5,0,5])
plottraj('f4')
zoom on
close
```

the file plottraj.m

```
function plottraj(fstr)
disp('click mouse on initial point');
[y1,y2]=ginput(1)
[x,y]=ode45(fstr,[0 10],[y1;y2]);
hold on, plot(y(:,1),y(:,2),'r-')
```

the file f4.m

```
function yprime=f4(x,y)
% Bender & Orszag, Example 5, p. 179
yprime=[y(1)*(3-y(1)-y(2)); y(2)*(y(1)-1)];
```

To print a figure to a Postscript file:

```
print -deps2 fig.eps % black and white
print -depsec2 fig.eps % color
```

```
% Three dimensional plots of ODE solutions
```

```
[t,y] = ode45('f3',[0 20],[0.8;0.1]);
plot3(t,y(:,1),y(:,2),'r-')
xlabel('t'), ylabel('y_1'), zlabel('y_2')
rotate3d % or rotate from figure menu
grid on
```

```
[t,y]=ode45('f4',[0 20],[0.8;0.1]);
plot3(t,y(:,1),y(:,2),'r-')
xlabel('t'), ylabel('y_1'), zlabel('y_2')
```

```
help funfun
help bvp4c
help twobvp
```

