

2. Review of Special Relativity

Model spacetime on \mathbb{R}^4

- Flat "Minkowski" space M_4 .
- Points in M_4 are "events"
- Label points with $x^\mu = (t, x^i) = (x^0, x^i)$
(but no invariant meaning)

Conventions: use "summation convention"

- Inertial coordinates (μ, ν, \dots)
- General coordinates (a, b, \dots)
- Euclidean coordinates (i, j, \dots)

M_4 has natural measure of distance

$$ds^2 = -(dx^0)^2 + \sum_i (dx^i)^2$$

$$= \eta_{\mu\nu} dx^\mu dx^\nu$$

$$\eta_{\mu\nu} = \text{diag}(-1, +1, +1, +1)$$

Coordinates in which this holds are inertial frames

Lorentz transformations

Linear transformations of x^μ that leave ds^2 invariant

$$x^\mu \mapsto x'^\mu = L^\mu{}_\nu x^\nu$$

$$ds^2 = \eta_{\mu\nu} dx^\mu dx^\nu \equiv \eta_{\mu\nu} dx'^\mu dx'^\nu$$

$$\Rightarrow \eta_{\mu\nu} L^\mu{}_\sigma L^\nu{}_\rho = \eta_{\sigma\rho}$$

In matrix notation

$$x' = L x, \quad L^T \eta L = \eta$$

These transformations relate "inertial frames" in which speed of light is the same. Their defining property implies

$$- \det L = \pm 1$$

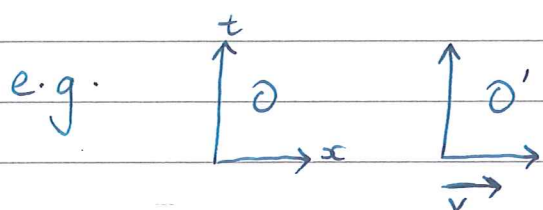
$$- L \in O(1,3)$$

Minkowski version of $R^T \mathbb{1} R = \mathbb{1}$ for $O(4)$

Elements can be broken into "boosts" and "rotations"

Boosts :- "rotations" which mix space and time

- relate frames moving relative to each other



$$x'^{\mu} = L^{\mu}_{\nu} x^{\nu}$$

$$L^{\mu}_{\nu} = \begin{pmatrix} \gamma & -\gamma v & & \\ -\gamma v & \gamma & & \\ & & 1 & \\ & & & 1 \end{pmatrix}$$

$$\gamma = (1 - v^2)^{-1/2}$$

Rotations : Only in $\mathbb{R}^3 \subset \mathbb{R}^{1,3}$, $x'^i = R^i_j x^j$

$$L^{\mu}_{\nu} = \begin{pmatrix} 1 & \\ & R^i_j \end{pmatrix}, \quad R \in SO(3)$$

Discrete symmetries : "Parity" $x^i \mapsto -x^i$

"Time reversal" $x^0 \rightarrow -x^0$

Generally, can also shift the coordinates so that

$$x'^{\mu} = L^{\mu}_{\nu} x^{\nu} + c^{\mu}$$

↑ constant

Together, these give Poincaré transformations.

Causal structure

Metric η defines Lorentz invariant distance between events P and Q , with coordinates x_P^μ and x_Q^μ

$$\begin{aligned} (\Delta x)^2 &= \eta_{\mu\nu} (x_P^\mu - x_Q^\mu) (x_P^\nu - x_Q^\nu) \\ &= \eta(x_P - x_Q, x_P - x_Q) \end{aligned}$$

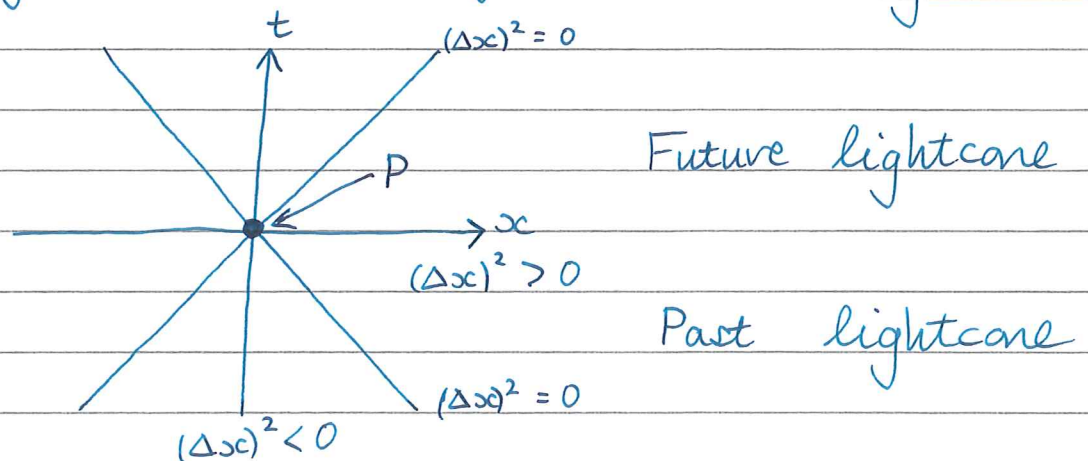
Depending on the sign of $(\Delta x)^2$, the events P and Q are called

$$(\Delta x)^2 < 0 \quad \text{"timelike separated"}$$

$$(\Delta x)^2 = 0 \quad \text{"lightlike separated"}$$

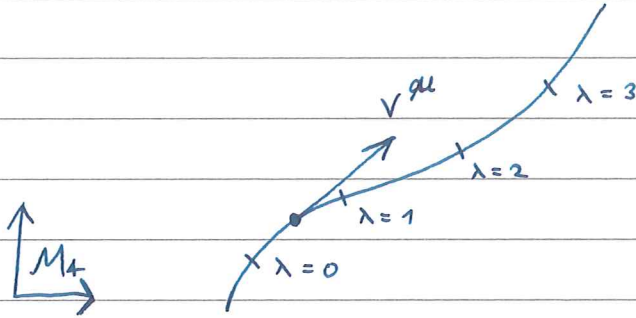
$$(\Delta x)^2 > 0 \quad \text{"spacelike separated"}$$

The set of events that are lightlike separated from P define the "lightcone" at P



Curves and tangent vectors

Curve given by a map $\lambda \mapsto x^\mu(\lambda)$ ($\mathbb{R} \rightarrow M_4$)



Tangent vector to curve at $x^\mu(\lambda_0)$ is

$$v^\mu = \left. \frac{d x^\mu(\lambda)}{d\lambda} \right|_{\lambda=\lambda_0}$$

The tangent vector v^μ is called

$$\eta(v, v) < 0 \quad \text{"timelike"}$$

$$\eta(v, v) = 0 \quad \text{"null"}$$

$$\eta(v, v) > 0 \quad \text{"spacelike"}$$

The sign of $\eta(v, v)$ depends on the image of the curve, not its parametrisation.

A curve whose tangent vector is everywhere timelike is a "timelike curve", etc.

- Massive particles follow timelike curves
- Massless particles follow null curves.

Proper time

A natural parametrisation for a timelike curve is given by the Lorentz invariant "proper time" τ along the curve.

$$x^\mu = x^\mu(\tau)$$

$$d\tau = \sqrt{-ds^2}$$

$$= \sqrt{-\eta_{\mu\nu} dx^\mu dx^\nu}$$

$$= \sqrt{-\eta_{\mu\nu} \frac{dx^\mu}{d\tau} \frac{dx^\nu}{d\tau} d\tau}$$

$$\Rightarrow -\eta_{\mu\nu} \dot{x}^\mu \dot{x}^\nu = 1 \quad \left(\dot{x}^\mu := \frac{dx^\mu}{d\tau} \right)$$

Similarly, spacelike curves parametrised by "proper distance" ds .

As τ is Lorentz invariant

$$\dot{x}'^\mu(\tau) = \frac{d x'^\mu(\tau)}{d\tau} = \frac{\partial x'^\mu}{\partial x^\nu} \frac{dx^\nu}{d\tau} = L^\mu{}_\nu \dot{x}^\nu(\tau)$$

Lorentz vectors (4-vectors)

Objects with components v^μ that transform under Lorentz transformations as

$$v^\mu \mapsto v'^\mu = L^\mu{}_\nu v^\nu$$

The metric $\eta_{\mu\nu}$ gives an indefinite scalar product on vectors.

The scalar product $\eta_{\mu\nu} v^\mu w^\nu$ is a Lorentz scalar, so is invariant under Lorentz transformations

$$\begin{aligned} \eta_{\mu\nu} v'^\mu w'^\nu &= \eta_{\mu\nu} L^\mu{}_\rho v^\rho L^\nu{}_\sigma w^\sigma \\ &= \eta_{\mu\nu} v^\mu w^\nu \end{aligned} \quad \left. \vphantom{\eta_{\mu\nu} v'^\mu w'^\nu} \right\} L^T \eta L = \eta$$

A vector is timelike, null, ... depending on sign of $\eta(v, v)$.

Other Lorentz tensors

Scalars are invariant, e.g. $\eta(v, w)$

Co-vectors (or 1-forms) transform under dual representation.

$$\Lambda = (L^T)^{-1} = \eta L \eta^{-1}$$

$$\begin{aligned} u'_\mu &= \Lambda_\mu{}^\nu u_\nu & \Lambda_\mu{}^\nu &= \eta_{\mu\rho} L^\rho{}_\sigma \eta^{\sigma\nu} \\ &= u_\nu (L^{-1})^\nu{}_\mu \end{aligned}$$

Vectors are elements of $T_P M_4$ (at a point P)

Covectors are elements of $T_P^* M_4$

Covectors define a map $T_P M_4 \rightarrow \mathbb{R}$

$$u: v \in T_P M_4 \mapsto u(v) = u_\mu v^\mu \in \mathbb{R}$$

The metric $\eta_{\mu\nu}$ defines an isomorphism

$$T_P M_4 \cong T_P^* M_4$$

$$v^\mu = \eta^{\mu\nu} v_\nu, \quad v_\mu = \eta_{\mu\nu} v^\nu$$

(p, q) tensors transform like a product of vectors and covectors

$$\begin{aligned} T^{\mu_1 \dots \mu_p}{}_{\nu_1 \dots \nu_q} &\mapsto T'^{\mu_1 \dots \mu_p}{}_{\nu_1 \dots \nu_q} \\ &= L^{\mu_1}{}_{\rho_1} \dots L^{\mu_p}{}_{\rho_p} (L^{-1})^{\sigma_1}{}_{\nu_1} \dots (L^{-1})^{\sigma_q}{}_{\nu_q} T^{\rho_1 \dots \rho_p}{}_{\sigma_1 \dots \sigma_q} \end{aligned}$$

Products e.g. $v^\mu w^\nu u_\rho$ are $(2, 1)$ tensor

- Linear combinations of (p, q) tensors are (p, q) .
- Products and contractions of tensors are again tensors.
- Type of tensors can be read off from indices.

Tensor fields

Assignment of a tensor to each point of M_4

$$T: x \mapsto T^{\mu_1 \dots \mu_p}_{\nu_1 \dots \nu_q}(x)$$

e.g. given $v^\mu(x)$, $\eta_{\mu\nu} v^\mu(x) v^\nu(x) = \eta(v, v)(x)$ is a scalar function.

e.g. given scalar function $f(x)$

$$u_{\mu}(x) := \frac{\partial}{\partial x^\mu} f(x) \equiv \partial_\mu f$$

is a covector / 1-form.

e.g. Wave operator $\square = \eta^{\mu\nu} \partial_\mu \partial_\nu$ maps (p, q) to (p, q)
($\nabla^2 = \square$)

e.g. $\eta_{\mu\nu}$ is a (0,2) tensor that does not depend on x or change with Lorentz transformations

i.e. $\partial_\mu \eta_{\nu\rho} = 0$, $\eta_{\mu\bar{i}} = \text{diag}(-1, 1, 1, 1)$

e.g. Identity tensor / Kronecker delta

$\delta^\mu{}_\nu = \text{diag}(1, 1, 1, 1)$ in any inertial frame.

$\delta^\mu{}_\nu T^{\nu\dots} = T^{\mu\dots}$

$\eta^{\mu\rho} \eta_{\nu\rho} = \delta^\mu{}_\nu$

e.g. $T_{[\mu\nu]} = \frac{1}{2}(T_{\mu\nu} - T_{\nu\mu})$

$T_{(\mu\nu)} = \frac{1}{2}(T_{\mu\nu} + T_{\nu\mu})$

Worldlines of massive particles

Timelike curve parametrised by proper time τ

$u^\mu = \dot{x}^\mu(\tau)$

"4-velocity"

e.g. $u^\mu = (1, \vec{0})$
at rest

$u^\mu u_\mu = \eta_{\mu\nu} u^\mu u^\nu = -1$

$u^\mu = \gamma(v)(1, \vec{v})$
massive

$u^\mu = (1, \vec{v})$, $|\vec{v}|^2 = 1$
massless

4-acceleration: $a^\mu = \frac{d}{d\tau} u^\mu$

Massive free particles obey $a^\mu = 0$