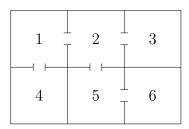
## **Prelims Probability**

## Sheet 5 — MT22

- 1. A bug jumps around the vertices of a triangle. At every jump, it moves from its current position to either of the other two vertices with probability 1/2 each (independently of how it arrived at its current position). The bug starts at vertex 1. Let  $p_n$  be the probability that it is at vertex 1 after n jumps.
  - (a) Find the value of  $p_n$  for each n. [Hint: find an appropriate first-order linear recurrence relation.]
  - (b) What happens to  $p_n$  as  $n \to \infty$ ?
- 2. The diagram below shows the floor plan of a house with six rooms: in room 1 is a mouse which will change rooms every minute, first moving at t = 1 and choosing a door to an adjoining room at random. In room 6 is a sleeping but hungry cat which will instantly wake if the mouse should enter. How long on average can we expect the mouse to survive?



3. (Gambler's ruin, symmetric case.) A gambler starts a game with a bankroll of  $\mathcal{L}n$  where  $n \in \{1, 2, ..., M-1\}$ . At each step of the game, he wins  $\mathcal{L}1$  with probability 1/2 and loses  $\mathcal{L}1$  with probability 1/2, independently for different steps. The game ends when the gambler's bankroll reaches  $\mathcal{L}0$  or  $\mathcal{L}M$ .

In lectures we saw that the probability the gambler finishes with  $\pounds M$  is n/M.

- (a) What is the expected amount of money that the gambler has at the end of the game?
- (b) Suppose we know that the gambler ends the game with  $\pounds M$ . What is the conditional probability that he won  $\pounds 1$  on the first step?
- (c) Let  $e_n$  be the expected length of the game. Find  $e_n$  for each n. For which n is  $e_n$  largest?

4. (a) Suppose that X has a geometric distribution with parameter p. Show that the probability generating function of X is

$$G_X(s) = \frac{ps}{1 - (1 - p)s}, \quad \text{for } |s| < \frac{1}{1 - p}.$$

- (b) Use this to calculate the mean and variance of X.
- 5. (a) A fair coin is tossed n times. Let  $r_n$  be the probability that the sequence of tosses never has a head followed by a head. Show that

$$r_n = \frac{1}{2}r_{n-1} + \frac{1}{4}r_{n-2}, \quad n \ge 2.$$

Find  $r_n$  using the conditions  $r_0 = r_1 = 1$ . Check that the value you get for  $r_2$  is correct.

- (b) Let X be the number of coin tosses needed until you first get two heads in a row. (Note that  $X \geq 2$ .) Find the probability mass function of X.
- (c) Find the probability generating function of X. Use this to calculate the mean of X. (You may wish to check that your answer agrees with what you got for Question 6 on Problem Sheet 3!)
- (d) Let Y be the number of coin tosses needed until you first see a tail followed by a head. On any two particular coin tosses, the probability of seeing the pattern TH is 1/4, the same as the probability of seeing the pattern HH. Therefore  $\mathbb{P}(Y=2) = \mathbb{P}(X=2) = 1/4$ . Find  $\mathbb{P}(Y>n)$  for  $n \geq 1$  and compare it to  $\mathbb{P}(X>n)$ . Is your answer surprising?
- 6. (Optional. If you liked the coupon collector problem on Problem Sheet 3, you may enjoy this question too!)

Consider a symmetric random walk on a cycle with N sites, labelled 0, 1, 2, ..., N - 1. A particle starts at site 0, and at each step it jumps from its current site i to one of its two neighbours  $i + 1 \mod N$  and  $i - 1 \mod N$  with equal probability (independently of how it arrived at its current position).

- (a) Find the expected number of steps until every site has been visited. [Hint: just after a new site has been visited, what does the set of visited sites look like? The value  $e_1 = M 1$  from Question 3(c) may be useful!]
- (b) For each k = 1, ..., N 1, what is the probability that k is the last site to be visited? [Hint: before visiting site k, the walk must visit either site k 1 or site k + 1. What needs to happen from that point onwards?]