

## Practical Numerical Analysis: Sheet 2

1. In this problem we will approximate the values of four integrals

$$(a) \int_0^1 4\pi x \sin(20\pi x) \cos(2\pi x) dx = -20/99 ,$$

$$(b) \int_0^1 \sin(2\pi x) \cos(4\pi x) dx = 0 ,$$

$$(c) \int_0^5 G(x) dx = 7.5 , \quad \text{where } G(x) = \begin{cases} x+1 & x < 1, \\ 3-x & 1 \leq x \leq 3, \\ 2 & x > 3. \end{cases}$$

$$(d) \int_0^1 x^{3/2} dx = 0.4 .$$

Note that in Matlab you can implement  $G(x)$  as:

```
G=@(x) (x+1).*(x<1)+(3-x).*(1<=x).*(x<=3)+2*(x>3);
```

Compute each integral using the composite trapezium rule, the Clenshaw-Curtis rule and a Gauss-Legendre rule with  $n=10:10:100$ .

Note that the Legendre polynomials are the orthogonal polynomials on  $[-1, 1]$  with the unit weight function. The orthonormal Legendre polynomials are defined by  $P_0(x) = 1/\sqrt{2}$ ,  $P_1(x) = \sqrt{3/2}x$  and

$$xP_n(x) = \frac{1}{2} \frac{1}{\sqrt{1-1/(2(n+1))^2}} P_{n+1}(x) + \frac{1}{2} \frac{1}{\sqrt{1-1/(2n)^2}} P_{n-1}(x) ,$$

for  $n = 1, 2, \dots$

For each integral produce a plot showing the convergence of the error with  $n$  for each of the three different methods.

2. Use Romberg integration to compute the integral in 1(a) accurately.

### Further Reading

1. E. Süli and D. Mayers, *An Introduction to Numerical Analysis*, CUP, 2003.
2. L.N. Trefethen, *Is Gauss Quadrature Better than Clenshaw-Curtis?*, SIAM Review, vol 50, pages 67–87, 2008.
3. N. Hale and A. Townsend, *Fast and Accurate Computation of Gauss-Legendre and Gauss-Jacobi Quadrature Nodes and Weights*, SISC, vol 35, pages A652–A674, 2013.