Hash Functions

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Outline

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- In the real world, each ideal hash function is instantiated by an *appropriate* hash function.

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- Perhaps, the scheme doesn't have "inherent design flaws"! (the only possible attacks are those due to weaknesses in the used hash functions)
- Why is it widely used?
- So far, there have been no successful *real-world* attacks on *real-world* schemes that are proven secure in the ROM. Additionally, schemes that are proven secure in the ROM are usually efficient.

The Random Oracle Model: definitions and proofs

- In ROM **security definitions**, the probability is taken over the random choice of H, whereas in the real world, you instantiate H by a deterministic function.
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- **Extractability:** When $\mathcal{A}$ queries x to H in a proof by reduction, the challenger learns x.
- **Programmability:** In a proof by reduction, the challenger sets the (uniformly distributed) values of $H(x_i)$ to answer the adversary's queries!

Outline

Hash Functions: Additional Applications

- **Fingerprinting**: The digest $H(x)$ of a file x (which could be a virus) acts as a fingerprint/identifier of the file
- **Deduplication**: Particularly important in cloud storage. You send a hash of the file you want to store to the service (e.g. DropBox); they check if the file already exists, in that case they don't need to store it again, a pointer to it would be enough.

Hash Functions: Additional Applications

- **Merkle Trees**: Suppose you have n files $x_1, \cdots, x_n$, where n is a power of 2. Instead of hashing them all, i.e. $H(x_1, \cdots, x_n)$, Ralph Merkle proposed a solution that works as follows:
  - Compute $h_{1,2} \leftarrow H(x_1, x_2), \cdots, h_{n-1,n} \leftarrow H(x_{n-1}, x_n)$.
  - Compute
    $h_{1,2,3,4} \leftarrow H(h_{1,2}, h_{3,4}), \cdots, h_{n-3,n-2,n-1,n} \leftarrow H(h_{n-3,n-2}, h_{n-1,n})$
  - The process is iterated, until the root $h_{1,\ldots,n}$ is computed.
- Merkle Tree can be thought of as an alternative to the Merkle Damgård transform to extend the domain of fixed-length collision-resistant hash functions.
- Its drawback: it is not collision-resistant if n is not fixed!

Hash Functions: Additional Applications

- **Password Hashing**: a hash of the password is usually stored instead of the password itself.
- What if the password is chosen from a small space?
- Is it enough to have a preimage resistance hash function H?
- ONLY if you are sampling your password *uniformly* from a large space, i.e. $\{0,1\}^n$ with suitable n.
- In practice: if your password is a random combination of 8 alphanumeric characters, the space is $S = 62^8 \approx 2^{47.6}$.
- There is an attack (that requires some preprocessing) which *only* uses time and space $N^{2/3} \approx 2^{32}$.
- There are mechanisms that can be used to mitigate this threat (adding a long random *salt*, etc.).

Commitment Schemes

- A commitment scheme allows a party to commit to a value v by producing a commitment on it.
- The commitment keeps the value v hidden, i.e. it reveals nothing about it. This property is called *hiding*.
- The party cannot change it later on, i.e. it cannot open to two different values v_1, v_2. This property is called *binding*.
- Think of it as a sealed envelope!
- It is a very important cryptographic tool, which can be built using hash functions!

Commitments Schemes

Definition

A commitment scheme consists of two algorithms, KeyGen *and* Commit*, defined as follows*

- KeyGen(n) : *it outputs public parameters* p*;*
- Commit$(\mathsf{p}, m \in \{0,1\}^n, r \in \{0,1\}^n)$: *it takes the public parameters, a message* m *and a random value* r*, and it outputs* $\mathsf{com}_{(m)}$

The sender can at anytime reveal the message m *to the receiver by sending* (m, r)*. The receiver can easily verify the correctness of the sender's claim by testing* $\mathsf{Commit}(\mathsf{p}, m, r) \stackrel{?}{=} \mathsf{com}_{(m)}$

Informally speaking, a commitment scheme is secure if it is both binding and hiding.

Commitments Schemes

- Suppose that we have a hash function that is modelled as a random oracle. We can define a commitment scheme where Commit $\leftarrow H(m||r)$.
- Binding: follows from the fact that the hash function is collision-resistant.
- Hiding: follows from the fact that r is chosen uniformly from $\{0,1\}^n$.
- There are other commitment schemes that don't assume the existence of a random oracle, i.e. they are proven secure in the standard model.

Outline

Constructing hash functions

Hash functions are commonly constructed in two steps:

- a fixed-length collision-resistant hash function h is constructed;
- to allow for arbitrary-length inputs, some techniques may be applied to extend h (e.g. Merkle-Damgård transform).

Hash Functions From Block Ciphers

- We can use a *special* block cipher to build a fixed-length collision-resistant hash function h.
- There are different ways to do this.
- Davies-Meyer method is the most common one.
- Given a block cipher with n as key-length and ℓ as block-length, h is defined as follows:

$$\begin{aligned} h : \{0,1\}^{n+\ell} &\to \{0,1\}^{\ell} \\ (k,x) &\mapsto h(k,x) = F_k(x) \oplus x. \end{aligned}$$

Hash Functions From Block Ciphers

- The assumption that F is a strong pseudo-random permutation is NOT enough to prove collision resistance of h.
- We need to rely on something similar to the random oracle model's idea.
- F is modeled as an ideal cipher.
- This means having a public oracle for evaluating a random keyed permutation $F : \{0,1\}^n \times \{0,1\}^\ell \to \{0,1\}^\ell$, and its inverse F^{-1}.
- Each party has to query the oracle to compute $F(k,x)$ or $F^{-1}(k,y)$ (similar to the ROM).

MD5

- Designed in 1991. It has output length equal to 128.
- It is totally broken, collisions can be found in less than a minute on a PC!
- Given a message:
  - the bit 1 is appended,
  - the bit 0 is appended until the bit string has a length congruent to 448 modulo 512,
  - the original length of the message is appended, encoded as a 64-bit string.
- The padded message is divided into blocks of length 512. Each block is divided into 16 chunks M_j of 32 bits each.

MD5

- In processing a block, 64 operations are executed.
- They are grouped in four rounds, each of 16 operations.
- We have 4 non-linear functions, F, G, H, I, one for each round.
- M_g denotes a 32-bit chunk, where g is a function of the operation's index i.
- K_i denotes a 32-bit constant, different for each operation.
- $\lll_s$ denotes a left bit rotation by s places; s varies for each operation.
- Addition is done modulo 2^{32}.

MD5

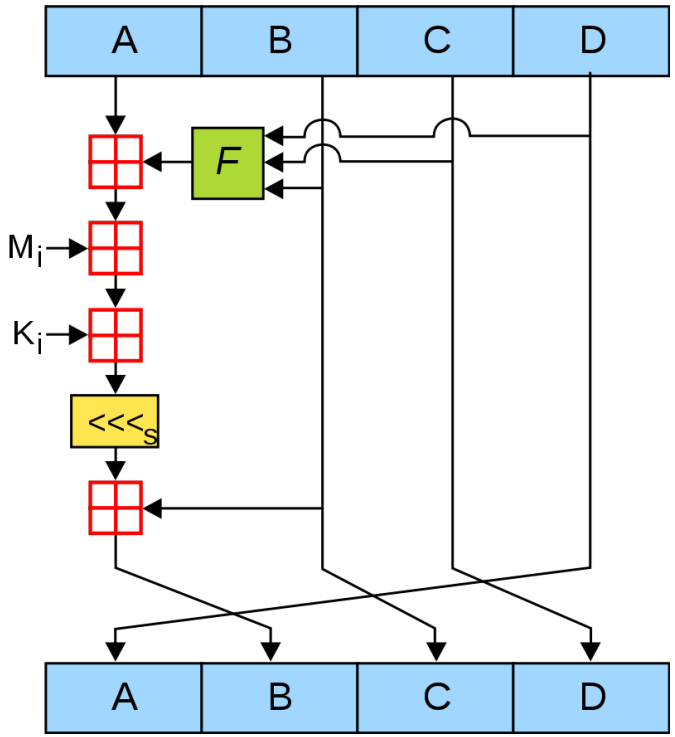


Figure: One MD5 operation in the first round (From wikipedia)

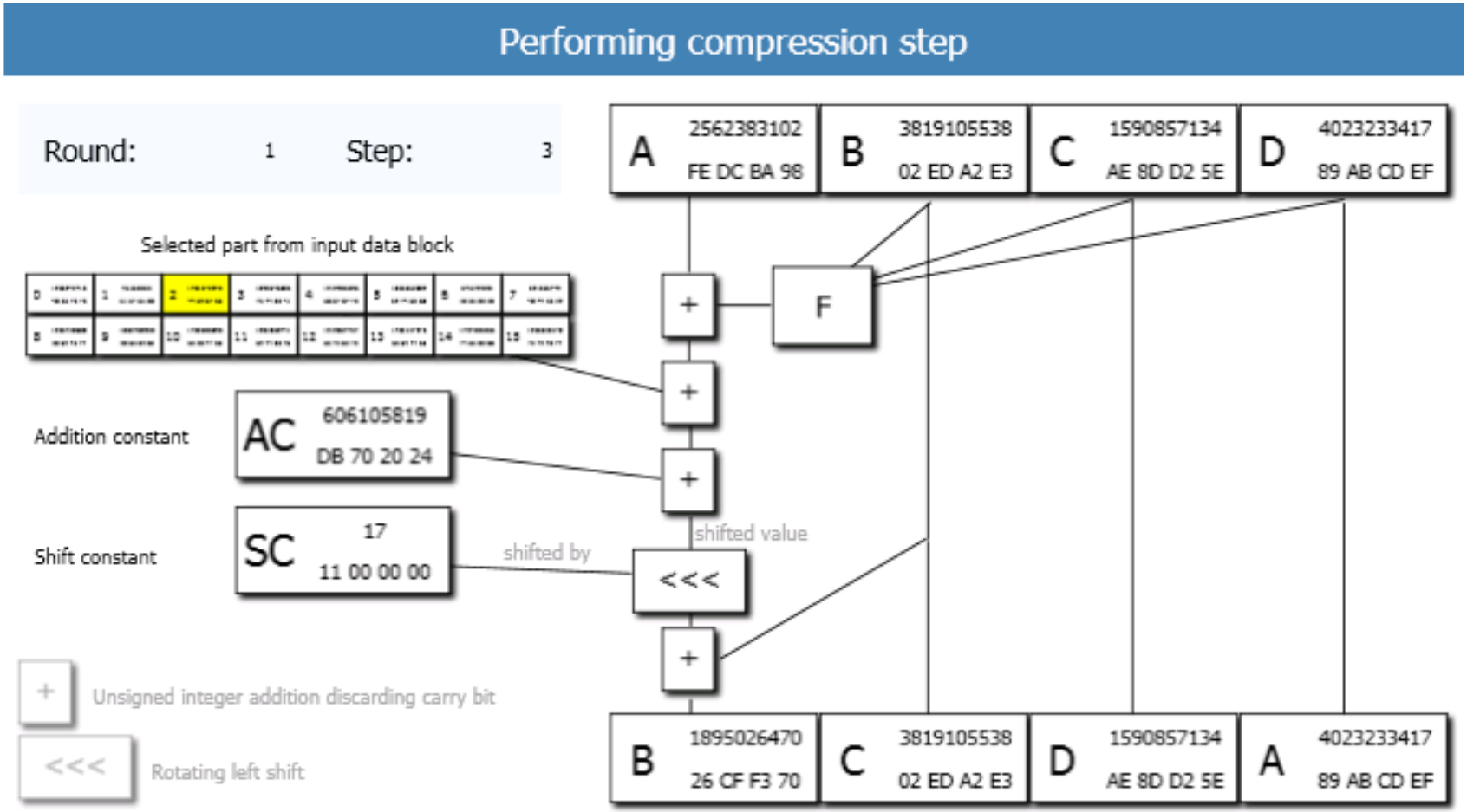
MD5

It uses 4 functions. Each of them takes as input three 32-bit string and generate as output one 32-bit string:

- **F**$(B, C, D) = (B \wedge C) \vee (\neg B \wedge D)$
- **G**$(B, C, D) = (B \wedge D) \vee (C \wedge \neg D)$
- **H**$(B, C, D) = B \oplus C \oplus D$
- **I**$(B, C, D) = C \oplus (B \vee \neg D)$

If i is the operations' counter, then $g = i$ when $i \in \{0, \ldots, 15\}$, $g = 5i + 1 \pmod{16}$ when $i \in \{16, \ldots, 31\}$, $g = 3i + 1 \pmod{16}$ when $i \in \{32, \ldots, 47\}$, $g = 7i + 1 \pmod{16}$ when $i \in \{48, \ldots, 63\}$.

MD5



From Cryptool software.

Secure Hash Algorithms: SHA-1 and SHA-2

- A family of cryptographic hash functions standardized by NIST.
- First, they all use Davies-Meyer construction to build a fixed-length collision-resistant hash function from a block cipher.
- The block ciphers were specifically designed for this purpose.
- The block cipher SHACAL-1 - with 160-bit block length - for SHA1. The block cipher SHACAL-2 - with 256-bit block length - for SHA2. The key length is 512-bit in both of them.
- Second, they are extended to handle arbitrary-length inputs using Merkle-Damgård transform.

SHA-1

- SHA-1 was introduced in 1995. It has 160-bit output length.
- After the padding, each 512-bit block is extended into eighty 32-bit chunks. For each chunk W_t, an operation is executed.
- In theory, collisions can be found significantly better that the birthday attack, i.e. much less 2^{80} hash function evaluations.
- ~~In practice, no collisions of this type. But highly recommended to~~ move to SHA-2 (or perhaps to SHA-3). SHAttered- Move now to SHA-2!
- Very recent attack (see references at the last slide).
- Example that shows the steps of SHA-1:
  `http://www.metamorphosite.com/one-way-hash-encryption-sha1-data-software`

SHA-1

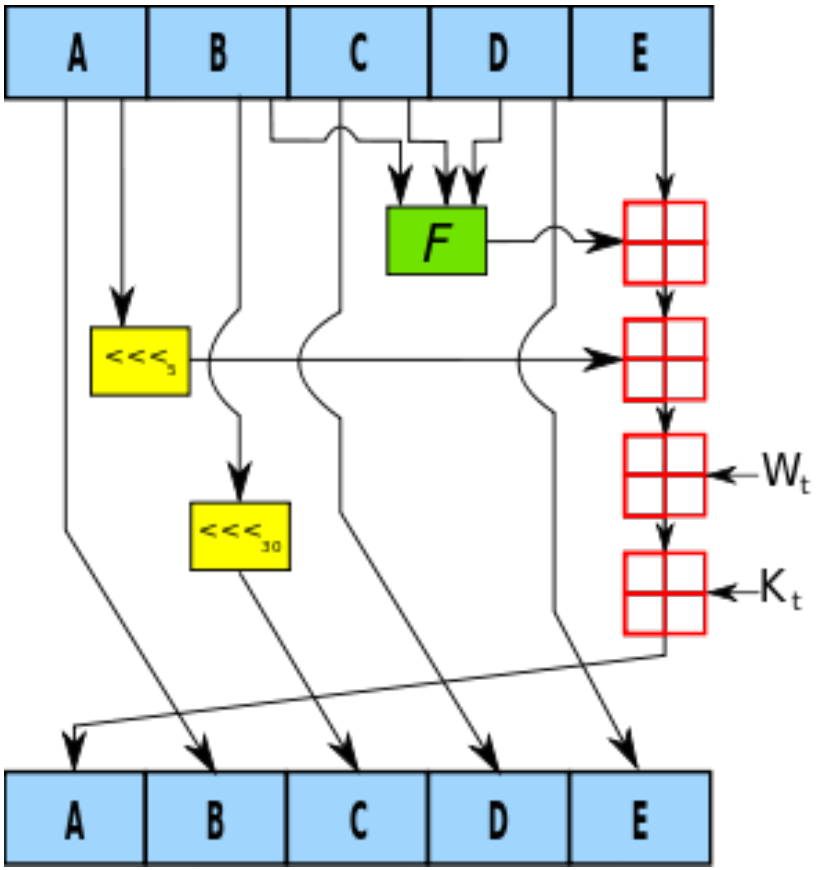
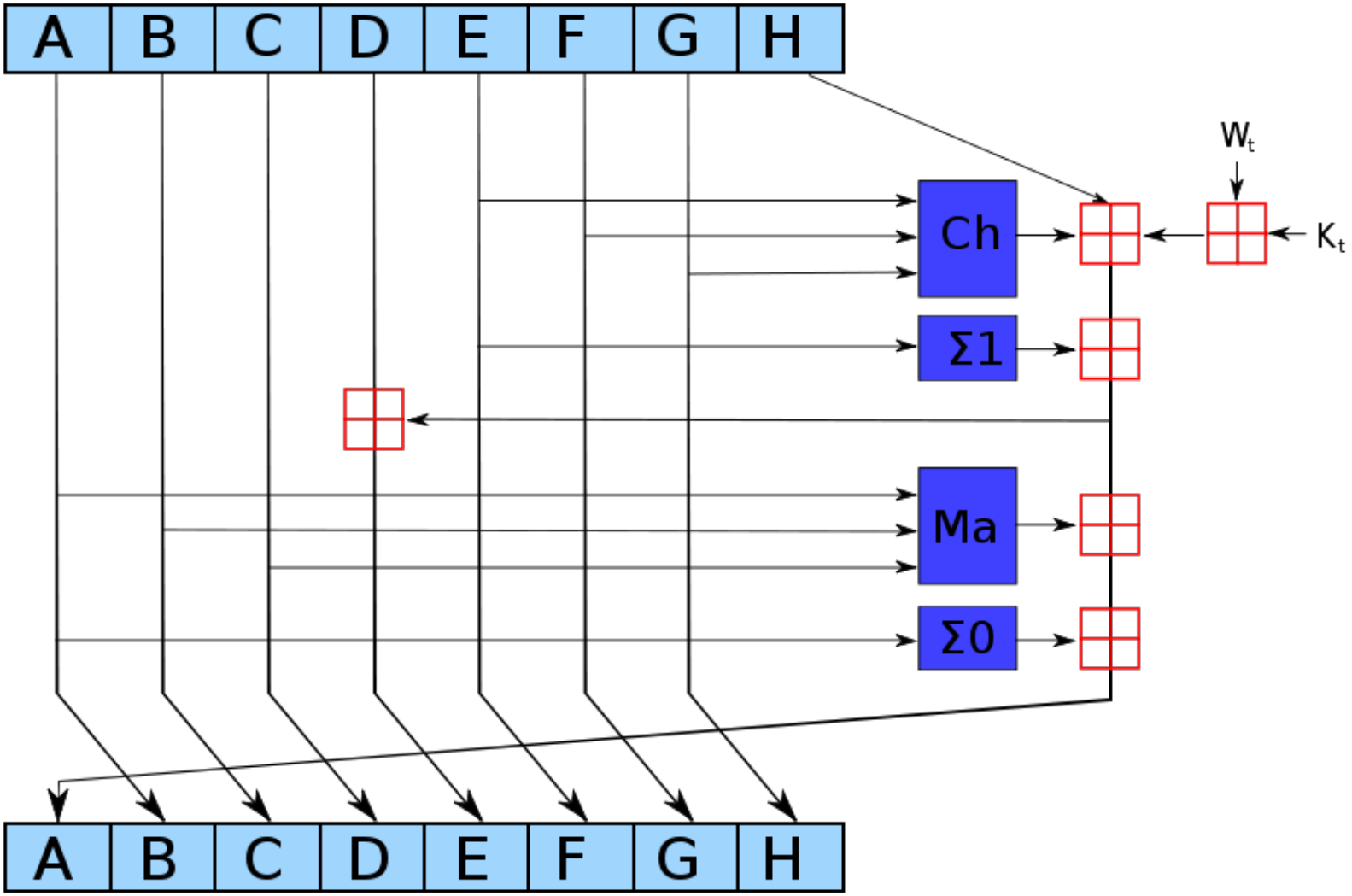


Figure: From Wikipedia

SHA-2: SHA-256

- Similar to MD5 and SHA-1. It has 256-bit output length.
- After the padding, each of the N 512-bit blocks $M^{(1)}, \ldots, M^{(N)}$ is extended into sixty-four 32-bit chunks. For each chunk W_t, an operation is executed.
- Fix the initial hash values $A^{(0)}, \cdots, H^{(0)}$ with the fractional parts of the square roots of the first eight primes.
- Compute $Hash^{(i)} = Hash^{(i-1)} + C(M^{(i)}, Hash^{(i-1)})$ where C is the fixed-length collision-resistant hash function
- Output $Hash^{(N)}$ as the hash of the message M.
- For detailed description see: `http://www.iwar.org.uk/comsec/resources/cipher/sha256-384-512.pdf`

SHA-2



SHA-256

The logical functions are as follows:

- $Ch(E, F, G) = (E \wedge F) \oplus (\neg E \wedge G)$
- $Ma(A, B, C) = (A \wedge B) \oplus (A \wedge C) \oplus (B \wedge C)$
- $\Sigma_0(A) = (A \ggg 2) \oplus (A \ggg 13) \oplus (A \ggg 22)$
- $\Sigma_1(E) = (E \ggg 6) \oplus (E \ggg 11) \oplus (E \ggg 25)$

The constant words, $K_0, \cdots, K_{63}$ are the first 32 bits of the fractional parts of the cube roots of the first sixty-four primes.

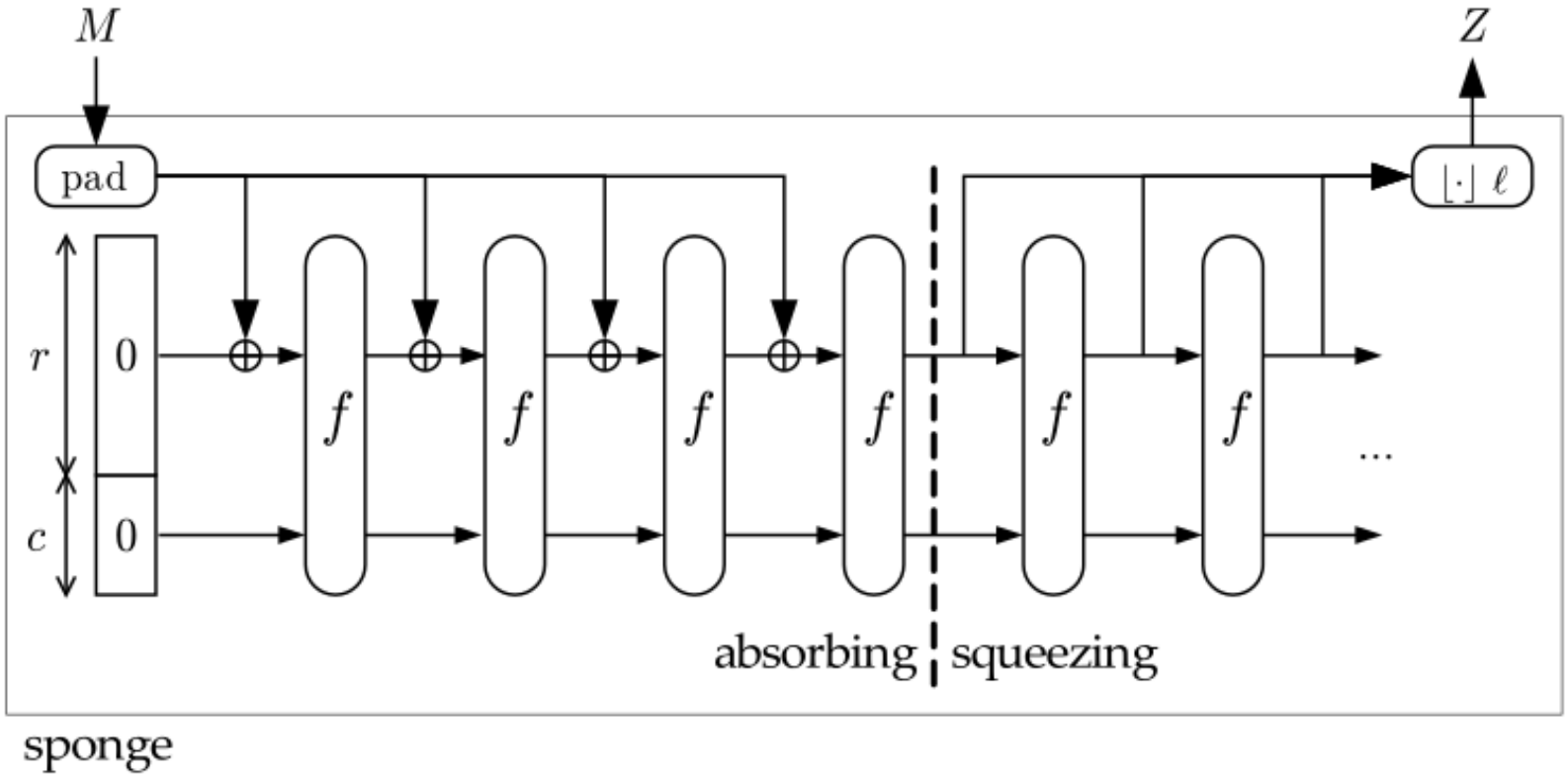
SHA-3 (Keccak)

- In 2012, Keccak was announced as the winner of the NIST competition (was called SHA-3) to design a new cryptographic hash function.
- All candidates were of 256- and 512-bit output length.
- Its structure is different from SHA-1 and SHA-2.
- it uses an *unkeyed* permutation with 1600-bit block length!
- For instance, Davies-Meyer construction uses a keyed permutation
- it doesn't use Merkle-Damgård to extend the fixed-length collision-resistant hash function to deal with arbitrary-length inputs.
- *Sponge construction* is the new approach that it uses instead of Merkle-Damgård.

SHA-3 (Keccak)

- The permutation f operates on blocks of length b.
- A rate r is fixed.
- The output length is d.
- The initial message is padded using pad, which returns a string of length $n \cdot r$. We divide the string into n blocks $M_0, \ldots, M_{n-1}$ of length r.
- Initialise the state S as a string of b zeros.
- For each M_i, extend it at the end with $c = b - r$ zeros; xor the obtained string with S; apply the permutation f.
- Initialise Z to be the empty string.
- While the length of Z is less than d append the first r bits of S to Z and apply f to S to obtain a new state.
- Truncate Z to d bits.

Keccak- Sponge Function



Complete description:

`http://sponge.noekeon.org/CSF-0.1.pdf`

Further Reading (1)

- Mihir Bellare and Phillip Rogaway.
  Random oracles are practical: A paradigm for designing efficient protocols.
  In *Proceedings of the 1st ACM conference on Computer and communications security*, pages 62–73. ACM, 1993.
- Guido Bertoni, Joan Daemen, Michaël Peeters, and Gilles Van Assche.
  Keccak sponge function family main document.
  Submission to NIST (Round 2), 3:30, 2009.

Further Reading (2)

- Jean-Sébastien Coron, Yevgeniy Dodis, Cécile Malinaud, and Prashant Puniya.
  Merkle-damgård revisited: How to construct a hash function.
  In *Advances in Cryptology–CRYPTO 2005*, pages 430–448. Springer, 2005.
- Pierre Karpman, Thomas Peyrin, and Marc Stevens.
  Practical free-start collision attacks on 76-step sha-1.
  In *Advances in Cryptology–CRYPTO 2015*, pages 623–642. Springer, 2015.
- Neal Koblitz and Alfred J Menezes.
  The random oracle model: a twenty-year retrospective.
  Designs, Codes and Cryptography, pages 1–24, 2015.

Further Reading (3)

- Alfred J Menezes, Paul C Van Oorschot, and Scott A Vanstone. *Handbook of applied cryptography*. CRC press, 1996.
- Marc Stevens. New collision attacks on sha-1 based on optimal joint local-collision analysis. In *Advances in Cryptology–EUROCRYPT 2013*, pages 245–261. Springer, 2013.