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#include "Homework3/Homework3.hpp"

using namespace cfl;
using namespace std;

cfl::MultiFunction
prb::straddle(double dStrike, double dMaturity,
              AssetModel & rModel)
{
    PRECONDITION(rModel.initialTime() < dMaturity);

    std::vector<double> uEventTimes = {rModel.initialTime(), dMaturity};
    rModel.assignEventTimes(uEventTimes);

    int iEventTime = 1;
    Slice uOption = abs(dStrike - rModel.spot(iEventTime));
    uOption.rollback(0);
    return interpolate(uOption);
}
```

```
#include "Homework3/Homework3.hpp"

using namespace cfl;
using namespace std;

namespace NAmerCallForw
{
    Slice longForward(double dForwardPrice, double dTimeToMaturity,
                     unsigned iTime, const AssetModel &rModel)
    {
        double dMaturity = rModel.eventTimes()[iTime] + dTimeToMaturity;
        Slice uForward = rModel.discount(iTime, dMaturity) * (rModel.forward(iTime, dMaturity) - dForwardPrice);
        return uForward;
    }
}

using namespace NAmerCallForw;

cfl::MultiFunction prb::
    americanCallOnForward(double dForwardPrice,
                         double dTimeToMaturity,
                         const std::vector<double> &rExerciseTimes,
                         AssetModel &rModel)
{
    PRECONDITION(rModel.initialTime() < rExerciseTimes.front());
    PRECONDITION(std::is_sorted(rExerciseTimes.begin(), rExerciseTimes.end()),
                 std::less_equal<double>());

    std::vector<double> uEventTimes(rExerciseTimes.size() + 1);
    uEventTimes.front() = rModel.initialTime();
    copy(rExerciseTimes.begin(), rExerciseTimes.end(), uEventTimes.begin() + 1);
    rModel.assignEventTimes(uEventTimes);

    int iTime = uEventTimes.size() - 1;
    Slice uOption = rModel.cash(iTime, 0.);
    while (iTime > 0)
    {
        //uOption is the value to continue
        uOption = max(uOption, longForward(dForwardPrice, dTimeToMaturity,
                                           iTime, rModel));

        iTime--;
        uOption.rollback(iTime);
    }
    return interpolate(uOption);
}
```

```
#include "Homework3/Homework3.hpp"

using namespace cfl;
using namespace std;

cfl::MultiFunction
prb::downRebate(double dLowerBarrier, double dNotional,
                const std::vector<double> &rBarrierTimes,
                AssetModel &rModel)
{
    PRECONDITION(rModel.initialTime() < rBarrierTimes.front());
    PRECONDITION(std::is_sorted(rBarrierTimes.begin(), rBarrierTimes.end(),
                                std::less_equal<double>()));

    std::vector<double> uEventTimes(rBarrierTimes.size() + 1);
    uEventTimes.front() = rModel.initialTime();
    copy(rBarrierTimes.begin(), rBarrierTimes.end(), uEventTimes.begin() + 1);
    rModel.assignEventTimes(uEventTimes);

    int iTime = uEventTimes.size() - 1;
    Slice uOption = rModel.cash(iTime, 0.);
    while (iTime > 0)
    {
        uOption +=
            (dNotional - uOption) * indicator(dLowerBarrier, rModel.spot(iTime));
        iTime--;
        uOption.rollback(iTime);
    }

    return interpolate(uOption);
}
```

```
#include "Homework3/Homework3.hpp"

using namespace cfl;
using namespace std;

cfl::MultiFunction prb::
upInAmericanPut(double dUpperBarrier,
                const std::vector<double> & rBarrierTimes,
                double dStrike, const std::vector<double> & rExerciseTimes,
                AssetModel & rModel)
{
    PRECONDITION(rModel.initialTime() < rBarrierTimes.front());
    PRECONDITION(rBarrierTimes.front() < rExerciseTimes.front());
    PRECONDITION(rBarrierTimes.back() < rExerciseTimes.back());
    PRECONDITION(std::is_sorted(rExerciseTimes.begin(), rExerciseTimes.end(),
                                std::less_equal<double>()));
    PRECONDITION(std::is_sorted(rBarrierTimes.begin(), rBarrierTimes.end(),
                                std::less_equal<double>()));

    std::vector<double>
        uEventTimes(1 + rBarrierTimes.size() + rExerciseTimes.size());
    uEventTimes.front() = rModel.initialTime();
    std::vector<double>::iterator itEnd =
        std::set_union(rBarrierTimes.begin(), rBarrierTimes.end(),
                      rExerciseTimes.begin(), rExerciseTimes.end(),
                      uEventTimes.begin()+1);
    uEventTimes.resize(itEnd-uEventTimes.begin());
    rModel.assignEventTimes(uEventTimes);

    int iTime = uEventTimes.size()-1;
    Slice uOption = rModel.cash(iTime, 0.);
    Slice uPut = rModel.cash(iTime, 0.);

    while (iTime > 0) {
        double dTime = uEventTimes[iTime];
        if (std::binary_search(rExerciseTimes.begin(), rExerciseTimes.end(), dTime)) {
            uPut = max(uPut, dStrike - rModel.spot(iTime));
        }
        if (std::binary_search(rBarrierTimes.begin(), rBarrierTimes.end(), dTime)) {
            uOption += indicator(rModel.spot(iTime), dUpperBarrier) * (uPut-uOption);
        }
        iTime--;
        uPut.rollback(iTime);
        uOption.rollback(iTime);
    }

    return interpolate(uOption);
}
```