

Introduction to Cryptology

7.1 - Hash functions: Definitions

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Introduction

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- ❖ They are used almost everywhere in Cryptography.
- ❖ Treating hash functions as truly random functions makes proving the security of some schemes achievable.
 - ❖ To evaluate a hash function, a **random oracle** must be queried;
 - ❖ a debate/controversy over the soundness of the **Random Oracle Model** (ROM).

Keyed Hash Functions

Definition

A keyed hash function with output length $\ell(n)$ is a pair

$$(\text{KeyGen}, H)$$

of two PPT algorithms, defined as follows:

- ❖ $s \leftarrow \text{KeyGen}(n)$: *it takes a security parameter n and outputs a key s .*
- ❖ $H^s(x) \leftarrow H(s, x)$: *on input a key s and a bit string $x \in \{0, 1\}^*$, it outputs a bit string $H^s(x) \in \{0, 1\}^{\ell(n)}$.*

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If, for any value of n , H is defined only for inputs $x \in \{0, 1\}^{\ell'(n)}$, then the hash function is said to be **fixed-length**.

We consider only **compression hash functions**, i.e. $\ell'(n) > \ell(n)$.

Keyed Hash Functions

For any value of n , (KeyGen, H) determines a keyed function

$$H : \text{KeySet}_n \times \text{InSet}_n \rightarrow \text{OutSet}_n$$

where

- ❖ KeySet_n contains all outputs of KeyGen on input n ;
- ❖ InSet_n is $\{0, 1\}^*$ or $\{0, 1\}^{\ell'(n)}$;
- ❖ $\text{OutSet}_n = \{0, 1\}^{\ell(n)}$;
- ❖ $H(s, x) = H^s(x)$.

Security Guarantees - Collision Resistance

Let (KeyGen, H) be a keyed hash function.

Given a key $s \in \text{KeySet}_n$, it should be infeasible for any PPT adversary to find a **collision**, i.e. $x \neq x'$ s.t. $H^s(x) = H^s(x')$.

- ❖ Since the domain is larger than the range, **collisions always exist**, but it is required that they are **hard to find**.
- ❖ The key is not a secret.

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Collision-Finding Experiment $\text{Hash}_{\mathcal{A}, H}^{\text{coll}}(n)$

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Adversary \mathcal{A}

Receives s

Outputs x, x'

\mathcal{A} wins the game, i.e. $\text{Hash}_{\mathcal{A}, H}^{\text{coll}}(n) = 1$, if $x, x' \in \text{InSet}_n$, $x \neq x'$ and $H^s(x) = H^s(x')$.

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Definition

A keyed hash function (KeyGen, H) is collision resistant if, for every PPT adversary \mathcal{A} , $\Pr(\text{Hash}_{\mathcal{A}, H}^{\text{coll}}(n) = 1) \leq \text{negl}(n)$.

Hash Functions in Practice

Hash functions used in practices are **unkeyed**:

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- ❖ Keyed functions: impossible to hardcode a colliding pair for every value of n .

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- ❖ Keyed functions: impossible to hardcode a colliding pair for every value of n .

Colliding pairs are unknown and computationally hard to find for hash functions used in practice.

Weaker Security Guarantees

Second-preimage (or target-collision) resistance: for any $s \in \text{KeySet}_n$ and a uniform $x \in \text{InSet}_n$, it is **infeasible** for any PPT adversary to find $x' \in \text{InSet}_n$ s.t. $x \neq x'$ and $H^s(x) = H^s(x')$.

Preimage resistance (or one-wayness): given $s \in \text{KeySet}_n$ and a uniform $y \in \text{OutSet}_n$, it is infeasible for any PPT adversary to find $x \in \text{InSet}_n$ s.t. $H^s(x) = y$.

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collision resist. \Rightarrow second-preimage resist. \Rightarrow preimage resist.

Further Reading I



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