

```
#include "Examples/Examples.hpp"

using namespace cfl;

cfl::MultiFunction
prb::put(double dStrike, double dMaturity, AssetModel & rModel)
{
    PRECONDITION(rModel.initialTime() < dMaturity);

    std::vector<double> uEventTimes(1, rModel.initialTime());
    uEventTimes.push_back(dMaturity);
    rModel.assignEventTimes(uEventTimes);

    int iEventTime = 1;
    Slice uOption = max(dStrike - rModel.spot(iEventTime), 0.);
    uOption.rollback(0);
    return interpolate(uOption);
}
```

```
#include "Examples/Examples.hpp"

using namespace cfl;

cfl::MultiFunction
prb::americanPut(double dStrike,
                 const std::vector<double> & rExerciseTimes,
                 AssetModel & rModel)
{
    PRECONDITION(rModel.initialTime() < rExerciseTimes.front());

    std::vector<double> uEventTimes(rExerciseTimes);
    uEventTimes.insert(uEventTimes.begin(), rModel.initialTime());
    rModel.assignEventTimes(uEventTimes);

    int iTime = uEventTimes.size()-1;
    Slice uOption = rModel.cash(iTime, 0.);
    while (iTime > 0) {
        //uOption is the value to continue
        uOption = max(uOption, dStrike - rModel.spot(iTime));
        iTime--;
        uOption.rollback(iTime);
    }
    return interpolate(uOption);
}
```

```
#include "Examples/Examples.hpp"

using namespace cfl;

cfl::MultiFunction prb::
barrierUpOrDownAndOut(double dNotional, double dLowerBarrier,
                      double dUpperBarrier,
                      const std::vector<double> & rBarrierTimes,
                      AssetModel & rModel)
{
    PRECONDITION(rModel.initialTime() < rBarrierTimes.front());
    PRECONDITION(dLowerBarrier < dUpperBarrier);

    std::vector<double> uEventTimes(rBarrierTimes);
    uEventTimes.insert(uEventTimes.begin(), rModel.initialTime());
    rModel.assignEventTimes(uEventTimes);

    int iTime = uEventTimes.size()-1;
    Slice uOption = rModel.cash(iTime, dNotional);
    while (iTime > 0) {
        //uOption is the value to continue (the value of the option
        //if no barriers have been crossed before and now)
        uOption*=indicator(rModel.spot(iTime), dLowerBarrier);
        uOption*=indicator(dUpperBarrier, rModel.spot(iTime));
        iTime--;
        uOption.rollback(iTime);
    }
    return interpolate(uOption);
}
```

```
#include "Examples/Examples.hpp"

using namespace cfl;

cfl::MultiFunction
prb::downAndOutAmericanCall(double dLowerBarrier,
                             const std::vector<double> & rBarrierTimes,
                             double dStrike,
                             const std::vector<double> & rExerciseTimes,
                             AssetModel & rModel)
{
    PRECONDITION(rModel.initialTime() < rBarrierTimes.front());
    PRECONDITION(rModel.initialTime() < rExerciseTimes.front());
    PRECONDITION(rBarrierTimes.back() < rExerciseTimes.back());

    std::vector<double>
        uEventTimes(1 + rBarrierTimes.size() + rExerciseTimes.size());
    uEventTimes.front() = rModel.initialTime();
    std::vector<double>::iterator itEnd =
        std::set_union(rBarrierTimes.begin(), rBarrierTimes.end(),
                      rExerciseTimes.begin(), rExerciseTimes.end(),
                      uEventTimes.begin()+1);
    uEventTimes.resize(itEnd-uEventTimes.begin());
    rModel.assignEventTimes(uEventTimes);

    int iTime = uEventTimes.size()-1;
    Slice uOption = rModel.cash(iTime, 0);
    while (iTime > 0) {
        //uOption is the value to continue
        double dTime = uEventTimes[iTime];
        if (std::binary_search(rExerciseTimes.begin(), rExerciseTimes.end(), dTime)){
            uOption = max(uOption, rModel.spot(iTime) - dStrike);
        }
        if (std::binary_search(rBarrierTimes.begin(), rBarrierTimes.end(), dTime)){
            uOption *= indicator(rModel.spot(iTime), dLowerBarrier);
        }
        iTime--;
        uOption.rollback(iTime);
    }

    return interpolate(uOption);
}
```

```
#include "Examples/Examples.hpp"

using namespace cfl;

cfl::MultiFunction
prb::swing(double dStrike,
           const std::vector<double> & rExerciseTimes,
           unsigned iNumberOfExercises, AssetModel & rModel)
{
    PRECONDITION(rModel.initialTime() < rExerciseTimes.front());

    std::vector<double> uEventTimes(rExerciseTimes);
    uEventTimes.insert(uEventTimes.begin(), rModel.initialTime());
    rModel.assignEventTimes(uEventTimes);

    int iTime = rModel.eventTimes().size()-1;
    std::vector<Slice> uOption(iNumberOfExercises, rModel.cash(iTime,0.));
    while (iTime > 0) {
        //uOption[i] is the value to continue under the condition that
        //i exercises have taken place before and at current time
        for (unsigned int iI=0; iI<uOption.size()-1; iI++) {
            uOption[iI] =
                max(uOption[iI], uOption[iI+1] + rModel.spot(iTime) - dStrike);
        }
        uOption.back() = max(uOption.back(), rModel.spot(iTime) - dStrike);
        iTime--;
        for (unsigned int iI=0; iI<uOption.size(); iI++) {
            uOption[iI].rollback(iTime);
        }
    }
    return interpolate(uOption.front());
}
```