Computational Mathematics Lecture 1

Patrick E. Farrell

University of Oxford

Section 1

Computational mathematics by example

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William Herschel, 1738-1822

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Astronomers had a theory for predicting the spacing between the planets, the Titius–Bode law:

$$d(n) = 0.4 + 0.3 \times 2^n, \quad n = -\infty, 0, 1, \dots$$



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P. E. Farrell (Oxford)

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On 1 January 1801, Giuseppe Piazzi discovered Ceres, almost exactly where the Titius–Bode law predicted!

But he could only observe it for 41 days before it was lost behind the Sun—not long enough to compute its orbit. How could it be found again?



Giuseppe Piazzi, 1746-1826



Carl Friedrich Gauss, 1777-1855

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Gauss calculated for weeks on end; he published his prediction for Ceres' location in September 1801. On December 7, astronomers found Ceres again, almost exactly where he predicted.



Carl Friedrich Gauss, 1777-1855

Computational mathematics by example Gauss & Ceres



Annotated sketch from Gauss' papers. Courtesy Georg-August-Universität Göttingen.

It is possible to find two squares that sum to a square:

$$3^2 + 4^2 = 5^2$$
,

and three cubes that sum to a cube:

$$3^3 + 4^3 + 5^3 = 6^3$$
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Leonhard Euler, 1707-1783

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Leonhard Euler, 1707-1783

But Euler could not find natural solutions to

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So, in 1769, Euler conjectured that

$$\exists \, k>1, n>1, a_1, \ldots, a_n, b\in \mathbb{N}_+: a_1^k+a_2^k+\cdots a_n^k=b^k \implies k\leq n.$$

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In 1966, Leon J. Lander and Thomas R. Parkin discovered a counterexample:

COUNTEREXAMPLE TO EULER'S CONJECTURE ON SUMS OF LIKE POWERS

BY L. J. LANDER AND T. R. PARKIN

Communicated by J. D. Swift, June 27, 1966

A direct search on the CDC 6600 yielded

 $27^5 + 84^5 + 110^5 + 133^5 = 144^5$

as the smallest instance in which four fifth powers sum to a fifth power. This is a counterexample to a conjecture by Euler [1] that at least n nth powers are required to sum to an nth power, n > 2.

Reference

1. L. E. Dickson, History of the theory of numbers, Vol. 2, Chelsea, New York, 1952, p. 648.

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Was this true for all (reasonable) maps?



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Was this true for all (reasonable) maps?

This is equivalent to colouring a *graph*: each region is a vertex, and adjacent regions are connected with an edge.



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Alfred Kempe, 1849-1922

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While the proof was wrong, the basic strategy was right.

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Kenneth Appel, 1932-2013



Wolfgang Haken, 1928-2022

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With a computer, they found an unavoidable set with 1834 cases, and programmed it to mechanically check that in each case the graph can be coloured with four colours.



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Since then, many theorems have been proven with computer-assisted proofs, among them

- ▶ Kepler's conjecture on packing cannonballs;
- Keller's conjecture on tiling Euclidean space;
- ▶ Feigenbaum's conjecture in dynamical systems.



Kenneth Appel, 1932-2013



Wolfgang Haken, 1928-2022



Dorothy Hodgkin, 1910-1994

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The calculations involved least squares, Fourier analysis, and extensive use of group theory.



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In 1964 she won the Nobel Prize in Chemistry for her identification of penicillin and vitamin $\mathsf{B}_{12}.$



Computational mathematics

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These problems might be in pure mathematics (Euler's Conjecture in number theory, the Four-Colour Theorem in graph theory), or in applied mathematics (Gauss' discovery of the orbit of Ceres, Hodgkin's work in crystallography).

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Computational mathematics is an ancient subject; it did not begin with the invention of computers. Instead, *computers were invented to speed up computational mathematics!*

In 1985, Paul Halmos wrote

When you try to prove a theorem, you don't just list the hypotheses, and then start to reason. What you do is trial and error, experimentation, guesswork. You want to find out what the facts are.



Paul Halmos, 1916-2006

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As G. H. Hardy wrote,

The theory of numbers, more than any other branch of mathematics, began by being an experimental science. Its most famous theorems have all been conjectured, sometimes a hundred years or more before they were proved; and they have been suggested by the evidence of a mass of computations.



Paul Halmos, 1916-2006



Godfrey Hardy, 1877-1947

Section 2

Practicalities

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- to solve mathematical problems with computers;
- along the way to learn to program computers.

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On a pragmatic point, a very large fraction of Oxford mathematics graduates will pursue careers where programming is useful, if not essential. These include

- mathematical research;
- scientific research;
- quantitative finance;

- ▶ teaching;
- data science;
- management consulting.



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Python was invented by Guido van Rossum in 1989.



Guido van Rossum, 1956-



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Weeks	Chapters to read	Optional chapters	Problem sheet to start
1–2 MT	1–3	-	-
3–4 MT	4–5	-	l.1
5–6 MT	7	8	1.2
7–8 MT	10	-	1.3
1–2 HT	12–13	-	1.4

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There are four two-hour demonstration sessions for this course; three this term, and one next term. In demonstration session n you start problem sheet n, and return it for marking in demonstration session n + 1.

P. E. Farrell (Oxford)

This term's work forms the basis for your projects in Hilary and Trinity terms. Three projects will be announced; you choose two of them. The projects are done in the same manner as the problem sheets for this term, but with more emphasis on interweaving coding, mathematics, and discussion.

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The deadlines for these projects are

- ▶ 1st project: 12 noon on Monday of week 2 TT24
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These submissions must be your own unaided work. No Al.

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(Optionally) bring your laptops along to the next lecture to follow along with installation.

$\rightarrow\,$ the Lander–Parkin counterexample

Computational Mathematics Lecture 2

Patrick E. Farrell

University of Oxford

How to submit problem sheets

A brief tour of the course

Week 3–4 MT Week 5–6 MT Week 7–8 MT Week 1–2 HT

Software installation

Section 1

How to submit problem sheets

 \rightarrow using publish.py

Section 2

A brief tour of the course

Week 3-4 MT teaches

- ► arithmetic,
- ► conditionals,
- ▶ iteration.
It is based on the following theorem, a corollary of the Intermediate Value Theorem.

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Bolzano's theorem (1817)

If $f : [a, b] \to \mathbb{R}$ is continuous with f(a)f(b) < 0, then there exists $x^* \in (a, b)$ with $f(x^*) = 0$.

The statement f(a)f(b) < 0 is just a fancy way of saying f(a) and f(b) have opposite signs.



Bernhard Bolzano, 1781-1848

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- 3. f(c) has the same sign as f(b), so there exists a root in (a, c).





























\rightarrow bisection.py

How can we use this to compute an approximation to π ?

Week 5–6 MT teaches

- ► lists, tuples
- ▶ dictionaries, sets,
- ▶ functions,
- ▶ plotting.

Week 5–6 MT ends with a naïve code for *primality testing*, checking whether a given integer is prime or not.

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\rightarrow isprime.py

Can we make isprime (9999991111111) faster?

Week 7–8 MT introduces *symbolic computing*, the use of computers to automate the kind of mathematical manipulations you do on paper.

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In 1843, describing Charles Babbage's Analytical Engine, Ada Lovelace wrote

Many persons who are not conversant with mathematical studies imagine that because the business of the engine is to give its results in numerical notation, the nature of its processes must consequently be arithmetical and numerical rather than algebraic and analytical. This is an error. The engine can arrange and combine its numerical quantities exactly as if they were letters or any other general symbols; and in fact it might bring out its results in algebraic notation were provisions made accordingly.



Ada Lovelace, 1815-1852

In the associated problem sheet, we use symbolic computing to

▶ derive the equations for the orbit of the Earth around the Sun;



In the associated problem sheet, we use symbolic computing to

- derive the equations for the orbit of the Earth around the Sun;
- ▶ explore the wave function of the hydrogen atom.



Week 1–2 HT introduces *numerical* computing, a powerful expansion of the conception of what it means to solve a mathematical problem.

We will study

- numerical linear algebra,
- numerical quadrature of integrals,
- ▶ least squares and curve-fitting,
- ▶ numerical solution of ODE initial value problems.

Week 1–2 HT ends with a code for numerically simulating the solar system.



Week 1–2 HT ends with a code for numerically simulating the solar system.



 \rightarrow solar.py

P. E. Farrell (Oxford)

Section 3

Software installation

 \rightarrow Windows