

Stochastic Simulation: Lecture 9a

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Modified from earlier slides by Prof. Mike Giles.

Objectives

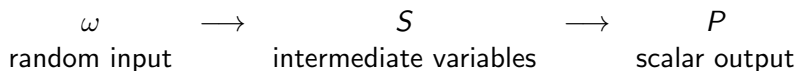
In presenting the multilevel Monte Carlo method, I want to emphasise:

- ▶ the simplicity of the idea
- ▶ its flexibility – it's not prescriptive, more an approach
- ▶ there are a variety of applications – there are lots of people around the world working on these

In this lecture I will focus on the fundamental ideas; in the next lecture we'll run through the implementation and an application.

Monte Carlo method

In stochastic models, we often have



The Monte Carlo estimate for $\mathbb{E}[P]$ is an average of N independent samples $\omega^{(n)}$:

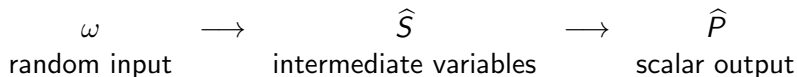
$$Y = N^{-1} \sum_{n=1}^N P(\omega^{(n)}).$$

This is unbiased, $\mathbb{E}[Y] = \mathbb{E}[P]$, and as $N \rightarrow \infty$ the error becomes Normally distributed with variance $N^{-1}V$ where $V = \mathbb{V}[P]$.

RMS error of ε requires $N = \varepsilon^{-2}V$ samples, at a total cost of $\varepsilon^{-2}V C$, if C is the cost of a single sample.

Monte Carlo method

In many cases, this is modified to



where $\hat{S}, \hat{P}$ are approximations to S, P , in which case the MC estimate

$$\hat{Y} = N^{-1} \sum_{n=1}^N \hat{P}(\omega^{(n)})$$

is biased, and the Mean Square Error is

$$\mathbb{E}[(\hat{Y} - \mathbb{E}[P])^2] = N^{-1} \mathbb{V}[\hat{P}] + \left(\mathbb{E}[\hat{P}] - \mathbb{E}[P] \right)^2$$

Greater accuracy requires both larger N and smaller weak error $\mathbb{E}[\hat{P}] - \mathbb{E}[P]$.

Two-level Monte Carlo

If we want to estimate $\mathbb{E}[P]$ but it is much cheaper to simulate $\tilde{P} \approx P$, then since

$$\mathbb{E}[P] = \mathbb{E}[\tilde{P}] + \mathbb{E}[P - \tilde{P}]$$

we can use the estimator

$$N_0^{-1} \sum_{n=1}^{N_0} \tilde{P}^{(0,n)} + N_1^{-1} \sum_{n=1}^{N_1} \left(P^{(1,n)} - \tilde{P}^{(1,n)} \right)$$

Similar to a control variate except that

- ▶ we don't know analytic value of $\mathbb{E}[\tilde{P}]$, so need to estimate it
- ▶ there is no multiplicative factor λ

Benefit: if $P - \tilde{P}$ is small, its variance will be small, so won't need many samples to accurately estimate $\mathbb{E}[P - \tilde{P}]$, so cost will be reduced greatly.

Two-level Monte Carlo

If we define

- ▶ C_0, V_0 cost and variance of one sample of $\tilde{P}$
- ▶ C_1, V_1 cost and variance of one sample of $P - \tilde{P}$

then the total cost and variance of this estimator is

$$C_{tot} = N_0 C_0 + N_1 C_1 \implies V_{tot} = V_0/N_0 + V_1/N_1$$

Treating N_0, N_1 as real variables, using a Lagrange multiplier to minimise the cost subject to a fixed variance gives

$$\frac{\partial}{\partial N_\ell} (C_{tot} + \mu^2 V_{tot}) = 0, \quad N_\ell = \mu \sqrt{V_\ell / C_\ell}$$

Choosing μ s.t. $V_{tot} = \varepsilon^2$ gives

$$C_{tot} = \varepsilon^{-2} (\sqrt{V_0 C_0} + \sqrt{V_1 C_1})^2.$$

Multilevel Monte Carlo

Natural generalisation: given a sequence $\hat{P}_0, \hat{P}_1, \dots, \hat{P}_L$

$$\mathbb{E}[\hat{P}_L] = \mathbb{E}[\hat{P}_0] + \sum_{\ell=1}^L \mathbb{E}[\hat{P}_\ell - \hat{P}_{\ell-1}]$$

we can use the estimator

$$\hat{Y} = N_0^{-1} \sum_{n=1}^{N_0} \hat{P}_0^{(0,n)} + \sum_{\ell=1}^L \left\{ N_\ell^{-1} \sum_{n=1}^{N_\ell} \left(\hat{P}_\ell^{(\ell,n)} - \hat{P}_{\ell-1}^{(\ell,n)} \right) \right\}$$

with independent estimation for each level of correction

Multilevel Monte Carlo

If we define

- ▶ C_0, V_0 to be cost and variance of $\hat{P}_0$
- ▶ C_ℓ, V_ℓ to be cost and variance of $\hat{P}_\ell - \hat{P}_{\ell-1}$

then the total cost is $\sum_{\ell=0}^L N_\ell C_\ell$ and the variance is $\sum_{\ell=0}^L N_\ell^{-1} V_\ell$.

Minimise the cost for a fixed variance

$$\frac{\partial}{\partial N_\ell} \sum_{k=0}^L (N_k C_k + \mu^2 N_k^{-1} V_k) = 0$$

gives

$$N_\ell = \mu \sqrt{V_\ell / C_\ell} \implies N_\ell C_\ell = \mu \sqrt{V_\ell C_\ell}$$

Multilevel Monte Carlo

Setting the total variance equal to ε^2 gives

$$\mu = \varepsilon^{-2} \left(\sum_{\ell=0}^L \sqrt{V_{\ell} C_{\ell}} \right)$$

and hence, the total cost is

$$\sum_{\ell=0}^L N_{\ell} C_{\ell} = \varepsilon^{-2} \left(\sum_{\ell=0}^L \sqrt{V_{\ell} C_{\ell}} \right)^2$$

in contrast to the standard cost which is approximately $\varepsilon^{-2} V_0 C_L$.

The MLMC cost savings are therefore approximately:

- ▶ V_L/V_0 , if $\sqrt{V_{\ell} C_{\ell}}$ increases with level
- ▶ C_0/C_L , if $\sqrt{V_{\ell} C_{\ell}}$ decreases with level

Multilevel Monte Carlo

If $\hat{P}_0, \hat{P}_1, \dots \rightarrow P$, then the Mean Square Error has the decomposition

$$\begin{aligned}\mathbb{E} \left[(\hat{Y} - \mathbb{E}[P])^2 \right] &= \mathbb{V}[\hat{Y}] + \left(\mathbb{E}[\hat{Y}] - \mathbb{E}[P] \right)^2 \\ &= \sum_{\ell=0}^L V_{\ell}/N_{\ell} + \left(\mathbb{E}[\hat{P}_L] - \mathbb{E}[P] \right)^2\end{aligned}$$

so can choose L so that $\left| \mathbb{E}[\hat{P}_L] - \mathbb{E}[P] \right| < \varepsilon/\sqrt{2}$

and then choose N_{ℓ} so that $\sum_{\ell=0}^L V_{\ell}/N_{\ell} < \varepsilon^2/2$

MLMC Theorem

First version in: Mike Giles, "Multilevel Monte Carlo path simulation" *Operations Research*, 2008.

This slight generalisation from Giles & Reisinger, 2012.

If there exist independent estimators $\hat{Y}_\ell$ based on N_ℓ Monte Carlo samples, each costing C_ℓ , and positive constants $\alpha, \beta, \gamma, c_1, c_2, c_3$ such that $\alpha \geq \frac{1}{2} \min(\beta, \gamma)$ and

$$\text{i) } \left| \mathbb{E}[\hat{P}_\ell - P] \right| \leq c_1 2^{-\alpha \ell}$$

$$\text{ii) } \mathbb{E}[\hat{Y}_\ell] = \begin{cases} \mathbb{E}[\hat{P}_0], & \ell = 0 \\ \mathbb{E}[\hat{P}_\ell - \hat{P}_{\ell-1}], & \ell > 0 \end{cases}$$

$$\text{iii) } \mathbb{V}[\hat{Y}_\ell] \leq c_2 N_\ell^{-1} 2^{-\beta \ell}$$

$$\text{iv) } \mathbb{E}[C_\ell] \leq c_3 2^{\gamma \ell}$$

MLMC Theorem

then there exists a positive constant c_4 such that for any $\varepsilon < 1$ there exist L and N_ℓ for which the multilevel estimator

$$\hat{Y} = \sum_{\ell=0}^L \hat{Y}_\ell,$$

has a mean-square-error with bound $\mathbb{E} \left[\left(\hat{Y} - \mathbb{E}[P] \right)^2 \right] < \varepsilon^2$

with an expected computational cost C with bound

$$C \leq \begin{cases} c_4 \varepsilon^{-2}, & \beta > \gamma, \\ c_4 \varepsilon^{-2} (\log \varepsilon)^2, & \beta = \gamma, \\ c_4 \varepsilon^{-2-(\gamma-\beta)/\alpha}, & 0 < \beta < \gamma. \end{cases}$$

MLMC Theorem

Two observations of optimality:

- ▶ MC simulation needs $O(\varepsilon^{-2})$ samples to achieve RMS accuracy ε , so when $\beta > \gamma$, the cost is optimal — $O(1)$ cost per sample on average.
(Would need multilevel QMC to further reduce costs)
- ▶ When $\beta < \gamma$, another interesting case is when $\beta = 2\alpha$, which corresponds to $\mathbb{E}[\hat{Y}_\ell]$ and $\sqrt{\mathbb{E}[\hat{Y}_\ell^2]}$ being of the same order as $\ell \rightarrow \infty$.
In this case, the total cost is $O(\varepsilon^{-\gamma/\alpha})$, which is the cost of a single sample on the finest level — again optimal.

MLMC generalisation

The theorem is for scalar outputs P , but it can be generalised to multi-dimensional (or infinite-dimensional) outputs with

$$\text{i)} \quad \left\| \mathbb{E}[\hat{P}_\ell - P] \right\| \leq c_1 2^{-\alpha \ell}$$

$$\text{ii)} \quad \mathbb{E}[\hat{Y}_\ell] = \begin{cases} \mathbb{E}[\hat{P}_0], & \ell = 0 \\ \mathbb{E}[\hat{P}_\ell - \hat{P}_{\ell-1}], & \ell > 0 \end{cases}$$

$$\text{iii)} \quad \mathbb{V}[\hat{Y}_\ell] \equiv \mathbb{E} \left[\left\| \hat{Y}_\ell - \mathbb{E}[\hat{Y}_\ell] \right\|^2 \right] \leq c_2 N_\ell^{-1} 2^{-\beta \ell}$$

Original multilevel research by Heinrich in 1999 did this for parametric integration, estimating $g(\lambda) \equiv \mathbb{E}[f(x, \lambda)]$ for a finite-dimensional r.v. x .

Three MLMC extensions

- ▶ unbiased estimation – Rhee & Glynn (2015)
 - ▶ randomly selects the level for each sample
 - ▶ no bias, and finite expected cost and variance if $\beta > \gamma$
- ▶ Richardson-Romberg extrapolation – Lemaire & Pagès (2013)
 - ▶ reduces the weak error, and hence the number of levels required
 - ▶ particularly helpful when $\beta < \gamma$
- ▶ Multi-Index Monte Carlo – Haji-Ali, Nobile, Tempone (2015)
 - ▶ important extension to MLMC approach, combining MLMC with sparse grid methods

Randomised Multilevel Monte Carlo

Rhee & Glynn (2015) started from

$$\mathbb{E}[P] = \sum_{\ell=0}^{\infty} \mathbb{E}[\Delta P_{\ell}] = \sum_{\ell=0}^{\infty} p_{\ell} \mathbb{E}[\Delta P_{\ell}/p_{\ell}],$$

to develop an unbiased single-term estimator

$$Y = \Delta P_{\ell'} / p_{\ell'},$$

where ℓ' is a random index which takes value ℓ with probability p_{ℓ} .

$\beta > \gamma$ is required to simultaneously obtain finite variance and finite expected cost using

$$p_{\ell} \propto 2^{-(\beta+\gamma)\ell/2}.$$

The complexity is then $O(\varepsilon^{-2})$.

Multilevel Richardson-Romberg extrapolation

If the weak error on level ℓ satisfies

$$\mathbb{E}[Y_\ell - Y] = \sum_{j=1}^{L+1} c_j 2^{-\alpha j \ell} + r_{L,\ell}, \quad |r_{L,\ell}| \leq C_{L+2} 2^{-\alpha(L+2)\ell}$$

then

$$\sum_{\ell=0}^L w_\ell \mathbb{E}[Y_\ell] = \left(\sum_{\ell=0}^L w_\ell \right) \mathbb{E}[Y] + \sum_{j=1}^{L+1} c_j \left(\sum_{\ell=0}^L w_\ell 2^{-\alpha j \ell} \right) + R_L,$$

with $|R_L| \leq C_{L+2} \sum_{\ell=0}^L (|w_\ell| 2^{-\alpha(L+2)\ell})$.

We want to estimate $\mathbb{E}[Y]$, so choose w_ℓ to satisfy

$$\sum_{\ell=0}^L w_\ell = 1, \quad \sum_{\ell=0}^L w_\ell 2^{-\alpha j \ell} = 0, \quad j = 1, \dots, L.$$

Multilevel Richardson-Romberg extrapolation

Given these weights, we then obtain

$$\sum_{\ell=0}^L w_{\ell} \mathbb{E}[Y_{\ell}] = \mathbb{E}[Y] + c_{L+1} \tilde{w}_{L+1} + R_L,$$

where (see paper by Pagès and Lemaire)

$$\tilde{w}_{L+1} = \sum_{\ell=0}^L w_{\ell} 2^{-\alpha(L+1)\ell} = (-1)^L 2^{-\alpha L(L+1)/2},$$

which is asymptotically much larger than $|R_L|$, but also very much smaller than the usual MLMC bias.

Multilevel Richardson-Romberg extrapolation

To complete the ML2R formulation we need to set

$$W_\ell = \sum_{\ell'=\ell}^L w_{\ell'} = 1 - \sum_{\ell'=0}^{\ell-1} w_{\ell'}.$$
$$\Rightarrow \sum_{\ell=0}^L w_\ell \mathbb{E}[Y_\ell] = W_0 \mathbb{E}[Y_0] + \sum_{\ell=1}^L W_\ell \mathbb{E}[\Delta Y_\ell].$$

The big difference from MLMC is that now we need just

$$L_{\text{ML2R}} \sim \sqrt{|\log_2 \varepsilon|/\alpha}$$

which is much better than the usual

$$L_{\text{MLMC}} \sim |\log_2 \varepsilon|/\alpha$$

and can give good savings when $\beta \leq \gamma$.

Multi-Index Monte Carlo

Standard “1D” MLMC truncates the telescoping sum

$$\mathbb{E}[P] = \sum_{\ell=0}^{\infty} \mathbb{E}[\Delta \hat{P}_{\ell}]$$

where $\Delta \hat{P}_{\ell} \equiv \hat{P}_{\ell} - \hat{P}_{\ell-1}$, with $\hat{P}_{-1} \equiv 0$.

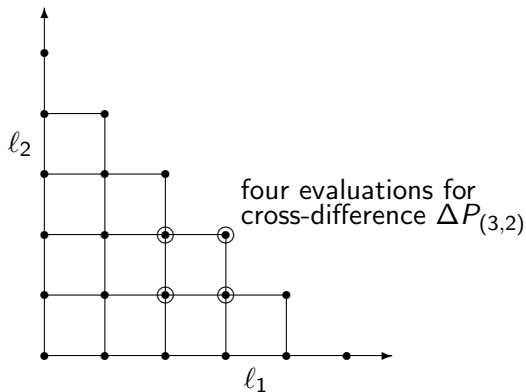
In “2D”, MIMC truncates the telescoping sum

$$\mathbb{E}[P] = \sum_{\ell_1=0}^{\infty} \sum_{\ell_2=0}^{\infty} \mathbb{E}[\Delta \hat{P}_{\ell_1, \ell_2}]$$

where $\Delta \hat{P}_{\ell_1, \ell_2} \equiv (\hat{P}_{\ell_1, \ell_2} - \hat{P}_{\ell_1-1, \ell_2}) - (\hat{P}_{\ell_1, \ell_2-1} - \hat{P}_{\ell_1-1, \ell_2-1})$

Different aspects of the discretisation vary in each “dimension”

Multi-Index Monte Carlo



MIMC truncates the summation in a way which minimises the cost to achieve a target MSE – quite similar to sparse grids.

Can achieve $O(\varepsilon^{-2})$ complexity for a wider range of applications than plain MLMC.

MLMC

Numerical algorithm:

1. start with $L=0$
2. if $L < 2$, get an initial estimate for V_L using $N_L = 1000$ samples, otherwise extrapolate from earlier levels
3. determine optimal N_ℓ to achieve $\sum_{\ell=0}^L V_\ell / N_\ell \leq \varepsilon^2 / 2$
4. perform extra calculations as needed, updating estimates of V_ℓ
5. if $L < 2$ or the bias estimate is greater than $\varepsilon / \sqrt{2}$, set $L := L+1$ and go back to step 2

For further improvement in overall computational cost, can switch to QMC instead of MC for each level.

- ▶ use randomised QMC, with 32 random offsets/shifts
- ▶ define $V_{N_\ell, \ell}$ to be variance of average of 32 averages using N_ℓ QMC points within each average
- ▶ objective is therefore to achieve

$$\sum_{\ell=0}^L V_{N_\ell, \ell} \leq \varepsilon^2/2$$

- ▶ process to choose L is unchanged, but what about N_ℓ ?

MLQMC

Numerical algorithm:

1. start with $L=0$
2. get an initial estimate for $V_{1,L}$ using 32 random offsets and $N_L = 1$
3. while $\sum_{\ell=0}^L V_{N_\ell, \ell} > \varepsilon^2/2$, try to maximise variance reduction per unit cost by doubling N_ℓ on the level with largest value of $V_{N_\ell, \ell} / (N_\ell C_\ell)$
4. if $L < 2$ or the bias estimate is greater than $\varepsilon/\sqrt{2}$, set $L := L+1$ and go back to step 2

Final comments

- ▶ MLMC has become widely used in the past 10 years, and also MLQMC in some application areas (mainly PDEs)
- ▶ will cover a range of applications in this course
- ▶ most applications have a geometric structure as in the main MLMC theorem, but a few don't
- ▶ research worldwide is listed on a webpage:
`people.maths.ox.ac.uk/gilesm/mlmc_community.html`
along with links to all relevant papers