

Private-Key Encryption



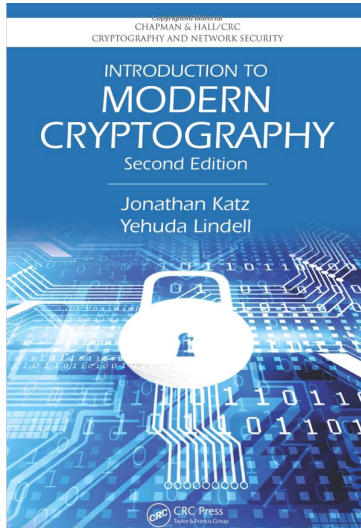
Ali El Kaafarani^{1,2}

¹Mathematical Institute
² PQShield Ltd.

Outline

- 1 Historical Ciphers
- 2 Probability Review
- 3 Security Definitions: Perfect Secrecy
- 4 One Time Pad (OTP)

Course Main Reference



Caesar Cipher (100-44BC)

Example

- Plaintext: ABCD ... WXYZ.
- Shift: $+3 \pmod{26}$
- Ciphertext: DEFG ... ZABC.

Cryptanalysis:

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- Is it a sufficient condition?

Substitution Cipher (mono-alphabetic)

Example

- Plaintext: ABCZ
- Substitution: ($A \rightarrow T$, $B \rightarrow N$, $C \rightarrow L$, ..., $Z \rightarrow O$)
- Ciphertext: TNLO

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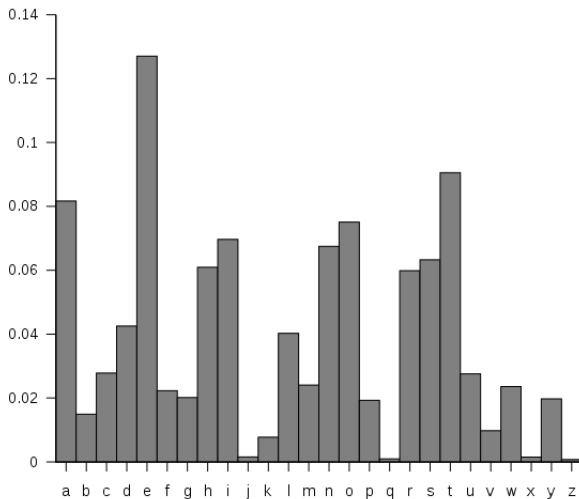
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 - Frequency of English letters
 - Frequency of pairs (or more) of letters, e.g. digrams, trigrams, etc.

Substitution Cipher (mono-alphabetic)



Vigenere Cipher (1553)

Example

- Poly-alphabetic shift:

Plaintext m : TOBEORNOTTOBE

key k :(+ mod 26) CRYPTOCRYPTOC

Ciphertext c : VFZTHFPFRIHPG

- Cryptanalysis:

Vigenere Cipher (1553)

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- Cryptanalysis:
 - If the length of the key, say n , is known, then break ciphertext into blocks of size n , and solve each block similar to Caesar cipher and using letter-frequency analysis.
 - If n is not known, use Kasiski method (Kasiski 1863) or *index of coincidence method* to find n , and do the rest as in the first case. (What if $n = |c| = |k|$?)

Kerckhoff's Principle (1883):

Definition

The cipher must NOT be required to be secret and it must be able to fall into the hands of the enemy without inconvenience.

Modern Cryptography:

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Modern Cryptography:

- The encryption scheme's algorithms should be public.
(Standardized, etc.)

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Discrete Probability

Let Ω be the set of outcomes (sample space), define $\Pr : \Omega \rightarrow [0, 1]$ such that $\Pr(\omega)$ = “probability that outcome ω occurs”. Note that $0 \leq \Pr(\omega) \leq 1, \forall \omega \in \Omega$.

- Let $A \subseteq \Omega$, $\Pr(A) = \sum_{\omega \in A} \Pr(\omega)$.
- Union Formula: $\Pr(A \cup B) = \Pr(A) + \Pr(B) - \Pr(A \cap B)$.
- Union Bound: $\Pr(A \cup B) \leq \Pr(A) + \Pr(B)$.
- Conditional Probability: $\Pr(A|B) = \Pr(A \cap B) / \Pr(B)$.
- A and B are independent $\Leftrightarrow \Pr(A \cap B) = \Pr(A) \cdot \Pr(B)$.
- Bayes' Theorem: $\Pr(A|B) = \frac{\Pr(A) \cdot \Pr(B|A)}{\Pr(B)}$

Random Variables

- A coin is tossed 100 times. The variable X is the number of tails that are noted. X can *only* take the values $0, 1, \dots, 100$. The variable X is called a *discrete random variable*.
- A random variable is a function $X : \Omega \rightarrow S$ that associates a unique numerical value with every outcome of an experiment.
- The probability distribution of a discrete random variable X is a list of probabilities associated with each of its possible values.
- If these probabilities are equal, the distribution is called a *Uniform distribution over S* .
- $$\Pr(X = x) = \sum_{X(\omega)=x} \Pr(\omega).$$

Expected Value and Variance

- The expected value $E(X)$ of a random variable X indicates its average or central value; $E(X) = \sum_{\omega \in \Omega} X(\omega) \Pr(\omega)$,
- Property: $E(X + Y) = E(X) + E(Y)$.
- The Variance $V(X)$ is a measure of the “spread” of a distribution about its average value $E(X)$;
 $V(X) = E((X - E(X))^2) = E(X^2) - E(X)^2$.

Statistical Distance/Indistinguishability

Definition

Statistical distance

Let X and Y be two random variables distributed according to the distributions D_1 and D_2 respectively. The statistical distance between X and Y can be defined as:

$$\Delta(X, Y) = \frac{1}{2} \sum_{v \in X \cup Y} |\Pr(X = v) - \Pr(Y = v)|$$

Definition

Statistical Indistinguishability

Let X and Y be two random variables distributed according to distributions D_1 and D_2 . We say that D_1 and D_2 are statistically indistinguishable if $\Delta(X, Y)$ is negligible.

Entropy



Figure: Unsurprised women watching the ticker tape in 1918.

[https:](https://plus.maths.org/content/information-surprise)

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Entropy

Definition

Let (\Pr, Ω) be a discrete probability on a sample space Ω where $A \subseteq \Omega$. We define the **information of A** as

$$I(A) = -\log_2 \Pr(A).$$

Definition

The entropy $H(X)$ of a discrete random variable X on a sample space Ω is the average amount of information conveyed by it.

$$H(X) = E(I(X = x)) = - \sum_x \Pr(X = x) \cdot \log_2 \Pr(X = x).$$

- Entropy Demo:

<http://www.math.ucsd.edu/~crypto/java/ENTROPY/>

Entropy

Theorem

If X is a random variable, $X : \Omega \rightarrow S$, then $H(X) \leq \log(|S|)$.

Theorem

Minimum entropy

$$H(X) \geq k \Leftrightarrow \forall x, \Pr(X = x) \leq 2^{-k}$$

Definition

Negligible function

A function ϵ is negligible iff $\forall c \in \mathbb{N} \exists n_0 \in \mathbb{N}$ such that $\forall n \geq n_0, \epsilon(n) \leq n^{-c}$.

Examples

- Maximum entropy is achieved when all events are equally likely, in this case $H = \log(|S|)$.
- Minimum entropy happens when one event is certain and the others are impossible, in this case $H = 0$.
- In theory: 2^{-n} , $2^{-\sqrt{n}}$ and $n^{-\log n}$ are negligible functions.
- In practice: $\epsilon \geq 1/2^{30}$ is non-negligible, whereas $\epsilon \leq 1/2^{80}$ is negligible.

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Syntax of Private Key Encryption Schemes

Any encryption scheme consists of three algorithms:

- $k \leftarrow \text{KeyGen}(n)$: It takes the security parameters n and outputs the key k . We assume that $|k| \geq n$.
- $c \leftarrow \text{Enc}(k, m \in \mathcal{M})$: An algorithm (often randomized) that takes the encryption key k and the message and outputs the ciphertext c .
- $m \leftarrow \text{Dec}(k, c)$: An algorithm (always deterministic) that takes the key and ciphertext and gives back the message.

Definition

Correctness: An encryption scheme is correct iff

$$\forall k \in \mathcal{K}, \forall m \in \mathcal{M}, \text{Dec}(k, \text{Enc}(k, m)) = m.$$

Security Definitions

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- Chosen-ciphertext attack (CCA): now, he additionally gets the decryption of ciphertexts of its choice.

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- “The ciphertext should reveal no information about the plaintext”
- Also called *information theoretic security*.

Definition

Perfect Secrecy

*For every probability distribution over the message space \mathcal{M} ,
 $\forall m \in \mathcal{M}, \forall c \in \mathcal{C}$ for which $\Pr[C = c] > 0$ we have;*

$$\Pr[M = m|C = c] = \Pr[M = m]$$

equivalently,

$$\Pr[C = c|M = m] = \Pr[C = c]$$

Perfect Indistinguishability

Perfect Indistinguishability Experiment $\text{PrivK}_{\mathcal{A},E}^{\text{perfect-ind}}$

Challenger Ch

Adversary A

$$\xleftarrow{m_0, m_1, |m_0| = |m_1|}$$

$$b \xleftarrow{\$} \{0, 1\}$$

$$\xrightarrow{c = \text{Enc}(k, m_b)} \text{Outputs his guess } b'$$

Definition

An encryption scheme is perfectly indistinguishable if **for every adversary** \mathcal{A} the following holds:

$$\Pr[\text{PrivK}_{\mathcal{A},E}^{\text{perfect-IND}} = 1] = 1/2$$

Where $\text{PrivK}_{\mathcal{A},E}^{\text{perfect-IND}} = 1$ if $b' = b$, and 0 otherwise.

Perfect Indistinguishability

Theorem

Perfect indistinguishability

An encryption scheme (KeyGen, Enc, Dec) has perfect secrecy iff for every probability distribution over \mathcal{M} ,

$\forall m_0, m_1 \in \mathcal{M}$ s.t. $|m_0| = |m_1|, \forall c \in \mathcal{C}$,

$\Pr[C = c | M = m_0] = \Pr[C = c | M = m_1]$

Proof.

$$(\Rightarrow) : \Pr[C = c|M = m_0] = \Pr[C = c] = \Pr[C = c|M = m_1]$$

$(\Leftarrow) :$

$$\begin{aligned}\Pr[C = c] &= \sum_m \Pr[C = c|M = m] \cdot \Pr[M = m] \\ &= \sum_m \Pr[C = c|M = m_0] \cdot \Pr[M = m] \\ &= \Pr[C = c|M = m_0] \cdot \sum_m \Pr[M = m] \\ &= \Pr[C = c|M = m_0]\end{aligned}$$

which is correct for any m_0



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One Time Pad (Vernam 1917 or some 35 years earlier!)

Fix an integer $n > 0$. Let $\mathcal{M} = \mathcal{C} = \mathcal{K} = \{0, 1\}^n$.

- **Key Generation:** $\text{KeyGen}(n)$: It produces a random bit string of length n , i.e. $k \in \mathcal{K}$.
- **Encryption:** $\text{Enc} : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}^n$, such that $c \leftarrow \text{Enc}(k, m) = k \oplus m$.
- **Decryption:** $\text{Dec} : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}^n$, such that $m \leftarrow \text{Dec}(k, c) = k \oplus c$.

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It was used between the White House and the Kremlin during the Cold War!

Security of OTP

Theorem

The one time pad (OTP) encryption scheme is perfectly secret.

Proof.

$$\begin{aligned}\Pr[C = c|M = m] &= \Pr[M \oplus k = c|M = m] \\ &= \Pr[m \oplus k = c] \\ &= \Pr[k = m \oplus c] \\ &= \frac{1}{2^n}\end{aligned}$$

because the key k is a uniform n -bit string. Therefore, For any m_0, m_1 , we have $\Pr[C = c|M = m_0] = \frac{1}{2^n} = \Pr[C = c|M = m_1]$

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Proof.

Assume that $|\mathcal{K}| < |\mathcal{M}|$, we will show that E is not perfectly secure. We first fix a uniform distribution over \mathcal{M} , and let

$$\mathcal{M}(c) = \{m \mid m = \text{Dec}(k, c) \text{ for some } k \in \mathcal{K}\}$$

but $|\mathcal{M}(c)| \leq |\mathcal{K}|$, then there exists $m' \in \mathcal{M}$ s.t. $m' \notin \mathcal{M}(c)$.

Therefore, $\Pr[M = m' | C = c] = 0 \neq \Pr[M = m']$



Is there a way to make OTP practical?

From Perfect to Computational Security

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- Perfect secrecy: No leakage of information about an encrypted message even to an eavesdropper with *unlimited computational power*.
- Computational secrecy: an encryption scheme is still considered to be secure even if it leaks a very small amount of information to eavesdroppers with *limited power*.
- Real-world application: happy with a scheme that leaks information with probability at most 2^{-60} over 200 years using fastest supercomputers!

Computational Security

Concrete version:

Definition




An encryption scheme is (t, ϵ) -secure if any adversary running for time at most t succeeds in breaking the scheme with probability at most ϵ .

Asymptotic version:




Definition

An encryption scheme is secure if any *probabilistic polynomial-time algorithm in n* (PPT) succeeds in breaking the scheme with at most negligible probability (in n).



Further Reading (1)

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